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GENERAL APPROACH

2/1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 15 to 17
to

5-card Major common
System on over db1/2♣

2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen

2♥ Transfer to ♠ Lebensohl (Fast denies)
2♠ Range Asking/♣ Neg. Double 3S

2NT Better minor/♦ Other:

3♣ 5/5 minors <10 pts
3♦ 5/5 major GF
3♥ 3/1/5/4
3♠ 1/3/5/4

Garbage Stayman

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠
Smolen

3NT to
gambling 3N no side A, K

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splinter

Other: Jacoby 2NT/Reverse Bergen

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to

3NT: 13 to 15

Drury : Reverse 2-Way Fit
Other: Rev Bergen on over 1L and X

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other: Inverted Minor

Frequently bypass 4+♦

1NT/1♣ 6 to 10

2NT Forcing Inv. 11 to 12

3NT: 13 to 15

Other: Minorwood

SPECIAL DOUBLES

After Overcall: Penalty

Negative thru 4H

Responsive : thru 2H Maximal

Support: Dbl. thru 2S Redbl

Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv.

Balancing: 10 to 14

Jump to 2NT: Minors 2 Lowest

Conv.

DEFENSE VS NOTRUMP

vs: Strong RHO Strong LHO

2♣ both Majors/D Both Majors

2♦ transfer to H

2♥ transfer to S

2♠ transfer to C

Dbl: 1M & 1m 1M & 1m

Other: Against weak NT, same but X for penalty

SIMPLE OVERCALL

1 level 7 to 15 HCP (usually)
often 4 cards very light style

Responses

New Suit: Forcing NF Const NF

Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

	Sound	Light	Very	Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	<u> </u>	<u> </u>	<u> </u>	<u> </u>

DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input type="checkbox"/>	<input type="checkbox"/>
mini/maxi	<input type="checkbox"/>	<input type="checkbox"/>

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level

Jump Shift: Forcing Inv. Weak

Redouble implies no fit

2NT Over	Limit+	Limit	Weak
Majors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	<u> </u>	<u> </u>	<u> </u>

VS Opening Preempts Double Is

Takeout thru 4H Penalty

Conv. Takeout: 4NT over 4S = bid

Lebensohl 2NT Response

Other:

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

5N - Specific king

Q asking

vs Interference: DOPI DEPO Level: ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x x x	(X)X x x x x
x x x x	x x x x
(A)K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best	vs SUITS <input type="checkbox"/>	vs NT <input type="checkbox"/>
3rd/5th Best	vs SUITS <input type="checkbox"/>	vs NT <input type="checkbox"/>
	Attitude vs NT <input type="checkbox"/>	

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

Standard:	vs SUITS	vs NT
Except <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down:		
count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>
Attitude, Suit Pref	<input type="checkbox"/>	<input type="checkbox"/>

OTHER CARDING

Smith Echo	<input type="checkbox"/>	<input type="checkbox"/>
Trump Suit Pref.	<input type="checkbox"/>	<input type="checkbox"/>
Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>

SPECIAL CARDING

PLEASE ASK

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF XYZ

Weak Jump Shifts: In Comp. Not in Comp.

4th Suit Forcing: 1 Rd. Game

no weak 2 opening with side 4 card major

Western Cue

Unusual vs Unusual, 2 suited - Sandwich, passed hand