



### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_  
 Responsive  : thru \_\_\_\_\_ Maximal   
**Support: Dbl.**  thru **2♥ Redbl**   
 Card-showing  Min. Offshape T/O   
 Snapdragon through 2♠

### SIMPLE OVERCALL

1 level 8 to 16 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

### JUMP OVERCALL

Strong  Intermediate  Weak

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 Kickback: 4x+1: 1430. Exclusion (4NT for kickback suit).  
 Interference: Ignore X+1, else control bids; Preemptive KC 0/1/1/2/2  
 vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>X X</b>	x x(X)X	<b>X X</b>	x x(X)X
x(X)X	x x x X(X)	X x x	x x x X(X)
(A)Kx	T 9 x	A K J x	A Q J x
(K)Qx	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
(K)Q T 9		J T 9 x	T 9 x x

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 A/Q: attitude, K: count Attitude vs NT

**Primary signal to partner's leads**  
 Attitude  Count  Suit preference

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on   
**Conv.**  \_\_\_\_\_  
**Balancing:** 11 to 4/m, 16/M  
 Jump to 2NT: Minors  2 Lowest   
**Conv.**  Systems on after bal 1NT/2NT

### DEFENSE VS NOTRUMP

vs: UL 15+ UL <15  
 2♣ ♣ + higher single suit  
 2♦ ♦ + major ♥ + ♠  
 2♥ ♥ + ♠ ♥ + minor  
 2♠ Weak spades ♠ + minor  
 Dbl: single suit penalty  
 Other: \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other J/S: fit/1M, weak/1m

### VS Opening Preempts Double Is

Takeout  thru 4♥ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_

### DEFENSIVE CARDING

vs SUITS vs NT  
 Standard:     
 Except   
 Upside-Down:  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**NAMES** Aaron Mayerson / Wesley May

### GENERAL APPROACH

2/1  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other  \_\_\_\_\_

### NOTRUMP OPENING BIDS

1NT 15\* to 17  
 \*w/len to \_\_\_\_\_  
 5-card Major common   
 System on over Dbl, 2C  
 2♣ Stayman  Puppet   
 2♥ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (fast denies)  
 2♠ ♣ trans/size Neg. Double  \_\_\_\_\_  
 2NT ♦ trans/55m wk Other: \_\_\_\_\_

2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ relay to 3NT  
 3NT: 5♠ 4♥  
 3NT \_\_\_\_\_ to \_\_\_\_\_  
 Gambling \_\_\_\_\_

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: 3NT = 4-3-3-3, 13-15 HCP  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury : Reverse  2-Way  Fit   
 Other: inv./int. J/S

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
 1♣      
 1♦

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: \_\_\_\_\_  
 Frequently bypass 4+♦   
 1NT/1♣ 8 to 10  
 2NT Forcing  Inv.  11 to 12  
 3NT: 13 to 15  
 Other inv./int. J/S, 1♣ - 2NT relay to 3♣

### DESCRIBE

### RESPONSES/REBIDS

2♣ _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/>	22+ balanced	2♥: negative
2♦ Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	~game unbalanced	2NT: positive for ♥
2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  XYZ

Weak Jump Shifts: In Comp.  Not in Comp.

4th Suit Forcing: 1 Rd.  Game  Non-serious 3NT, Namyats

Lebensohl after reverses, (Non)Leaping Michaels, transfers after 1M - (x)

No comp: Int. JS to 2-level, inv. JS to 3-level. In Comp: FSJ / 1M, weak / 1m

Kokish game tries, 5NT pick-a-slam, Transfer McCabe, ELC

## SPECIAL CARDING PLEASE ASK