

SPECIAL DOUBLES
 After Overcall: **Penalty** _____
 Negative thru 4H
 Responsive: thru 3S _____ Maximal
 Support: **DbI** thru 3D _____ **Rdbl**
 Card-showing Min. Offshape T/O
 Lightner X; Snapdragon X(8+)

SIMPLE OVERCALL
 1-level **8** to **16** HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 JQ=MR; Rosenkrantz XX: Ax(x)/Kx(x)

JUMP OVERCALL
 Strong Intermediate Weak
 Leaping Michaels; Ogust

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp.

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Minorwood, Specific kings, Exclusion RKC

vs. Interference: DOPI DEPO Level: 5
 ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x x	x x x x	x x	x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

DEFENSIVE CARDING
 vs Suits vs NT

Standard:
 Except

Upside-Down Count
 Upside-Down Attitude

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS
 Direct: **15** to **18** Systems on
 Conv. _____
 Balance: **12** to **14**
 Jump to 2NT: Minors 2 Lowest
 Conv. Sandwich 1/2NT 55(10-) BPH

DEFENSE VS NOTRUMP
 vs: Strong 1NT Weak 1NT
 2♣ C+higher One suit
 2♦ D+higher H+S
 2♥ H+S H+minor
 2♠ S S+minor
 Dbl One suit penalty
 Other: DONT Capp
 2NT: unusual for minors

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: Jordan 2NT

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4H _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: 4NT on 4♥/4♠ T/O with 2 su

NAMES2/1 UDCA
GENERAL APPROACH
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT	3♣ puppet stayman	2NT 20 to 21
14+ to 17	3♣ 5-5 minors, GF	Puppet Stayman <input checked="" type="checkbox"/>
_____ to _____	3♥ 31(54), GF	Transfer Responses:
5-Card Major Common <input checked="" type="checkbox"/>	3♠ 13(54), GF	Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/>
System On Overx, 2C		3♠ -> 3NT/play mmslam
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>		3NT: 5s4h
2♦ Transfer to <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>		3NT _____ to _____
Forcing Stayman <input type="checkbox"/>		Gambling
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	Conventional NT Openings
2♠ size ask / => 3C	Smolen <input checked="" type="checkbox"/>	no side A/K at 1st/2nd
2NT => D / weak mm	Lebensohl <input checked="" type="checkbox"/> (_____ denies)	
	Negative Double <input checked="" type="checkbox"/> _____	

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Jacoby 2NT, 3NT=3334, 13-15
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: on X/1S

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: INVM, F1
 Frequently bypass 4+♦
 1NT/1♠: 8 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: _____

DESCRIBE	RESPONSES/REBIDS
2♣ 22+ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/>	2H 0-5 without A or K
2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> GF	2N H suit
2♦ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	X/XX: bust
2♥ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	Ogust, RONF
2♠ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
	Ogust, RONF
	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
	Ogust, RONF
	2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>

OTHER CONV CALLS: New Minor Forcing 2-Way NMF xyz
 Weak jump shifts: In Comp. Not In Comp. fit-showing jump in compet
 4th Suit Forcing: 1 Round To Game
 reverse bergen; western cuebids; Un vs Un; help suit game try;
 min/max 3434, wolff signoff; ELCD; suction on strong 1c;