

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 1D-(1H)-X = 4/5 S</p> <p>Responsive: <input checked="" type="checkbox"/> thru _____ Maximal <input type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru _____ Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 to 18 Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 11 to 14</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. _____</p>	<p>NAMES <u>Bob/Dan</u></p> <p>GENERAL APPROACH</p> <p>Standard Modern Precision (SMP)</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input checked="" type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input checked="" type="checkbox"/> 2♠ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																												
<p>SIMPLE OVERCALL</p> <p>1-level 8 to _____ HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input checked="" type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>DEFENSE VS NOTRUMP</p> <p>vs: strong (14+) _____ weak (or 3rd) _____</p> <p>2♣ DONT _____ majors _____</p> <p>2♦ _____ 1 major _____</p> <p>2♥ _____ 5H-4+m _____</p> <p>2♠ _____ 5S-4+m _____</p> <p>Dbl _____ 14+ _____</p> <p>Other: _____</p>	<p>NOTRUMP OPENING BIDS</p> <p>1NT _____ 3♣ GF Puppet Stayman _____ 2NT 19 to 21 _____</p> <p>10 to 12 _____ 3♦ 5+H-5+S invit+ _____ Puppet Stayrn _____</p> <p>14 to 16 _____ 3♥ 31(54) GF+ _____ Transfer Resp _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/> 3♠ 13(54) GF+ _____ Jacoby <input checked="" type="checkbox"/> Tex _____</p> <p>System On Over ART X _____ Meckwell runouts _____ 3♠ MSS _____</p> <p>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2-way stayman/mini _____ 3NT _____ to _____</p> <p>2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> _____</p> <p>2♥ Transfer to ♠ <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies) _____</p> <p>2♠ C, or invite NT _____ Negative Double <input checked="" type="checkbox"/> _____</p> <p>2NT D _____ 15-17 NT 3/4 seat _____</p>																												
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>wide-range 3/4 seat</p>	<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input checked="" type="checkbox"/></p> <p>2NT Over _____ Limit + _____ Limit _____ Weak _____</p> <p>Majors <input checked="" type="checkbox"/> _____</p> <p>Minors <input checked="" type="checkbox"/> _____</p> <p>Other: _____</p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: Gazzilli; _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____</p> <p>3NT: _____ to _____</p> <p>Drury <input checked="" type="checkbox"/> Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/></p> <p>Other: 3(M-1) mixed; 1H-2S NF _____</p>																												
<p>OPENING PREEMPTS</p> <p>Sound _____ Light <input checked="" type="checkbox"/> Very Light _____</p> <p>3/4-bids _____</p> <p>Conv./Resp. _____</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: Roman Jumps _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2</p> <p>1♣ _____ <input type="checkbox"/> <input type="checkbox"/></p> <p>1♦ _____ <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Forcing Raise: JS in other minor <input type="checkbox"/></p> <p>Single raise <input type="checkbox"/> Other: 1D-3C = bot _____</p> <p>Frequently bypass 4+♦ <input type="checkbox"/></p> <p>1NT/1♠: _____ to _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> _____ to _____</p> <p>3NT: _____ to _____</p> <p>Other: reverse flannery _____</p>																												
<p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input type="checkbox"/></p> <p>Kickback, Voidwood, LTTC, Non-Serious 3NT</p> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p>LEADS (click card led, if not in bold)</p> <p>versus Suits versus Notrump</p> <table style="font-family: monospace; font-size: small;"> <tr><td>x x</td><td>x x x x</td><td>x x</td><td>x x x x</td></tr> <tr><td>x x x</td><td>x x x x x</td><td>x x x</td><td>x x x x x</td></tr> <tr><td>A K x</td><td>10 9 x</td><td>A K J x</td><td>A Q J x</td></tr> <tr><td>K Q x</td><td>K J 10 x</td><td>A J 10 9 A</td><td>10 9 8</td></tr> <tr><td>Q J x</td><td>K 10 9 x</td><td>K Q J x</td><td>K Q 10 9</td></tr> <tr><td>J 10 x</td><td>Q 10 9 x</td><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr><td>K Q 10 9</td><td></td><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT <input type="checkbox"/></p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9 A	10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	<p>DEFENSIVE CARDING</p> <p>Standard: _____ vs Suits vs NT <input type="checkbox"/> <input type="checkbox"/></p> <p>Except <input type="checkbox"/> _____</p> <p>Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Rev Smith <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Trump Suit Pref. <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p>
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x x x	x x x x x	x x x	x x x x x																											
A K x	10 9 x	A K J x	A Q J x																											
K Q x	K J 10 x	A J 10 9 A	10 9 8																											
Q J x	K 10 9 x	K Q J x	K Q 10 9																											
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8																											
K Q 10 9		J 10 9 x	10 9 8 x																											
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>			<p>DESCRIBE</p> <p>2♠ 10 to 15 HCP 6+C _____ 2D R, 2M NF, 2N pup _____</p> <p>Strong <input type="checkbox"/> Other <input checked="" type="checkbox"/> 3rd seat mb 5 _____ 3C/3D/3H xfer invit+ _____</p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> _____ 4C pree _____</p> <p>2♦ 10 to 15 HCP 4414/(43)15/4405 _____ 2NT Force <input checked="" type="checkbox"/> New St _____</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input checked="" type="checkbox"/></p> <p>2♥ 5 to 9 HCP mb 5crds _____ Jogust _____</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> _____ 2NT Force <input checked="" type="checkbox"/> New St _____</p> <p>2♠ 5 to 9 HCP mb 5crds _____ NS NF if NV _____</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> _____ 2NT Force <input checked="" type="checkbox"/> New St _____</p> <p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/> XYZ _____</p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/> 1H-2S = to play _____</p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> NFB @ 2-level _____</p> <p>1C-1H = 8-11 any, 1C-1S+ = 12+; frequent transfers in competition _____</p> <p>3rd suit forcing; JS in comp mb strong; 2N in comp often raise _____</p>																											

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