SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMESBob Munson - Bruce Tuttle		
After Overcall: Penalty	Direct: 15 to 18 Systems on □		GENERAL APPROACH	
Negative <mark>✓</mark> thru7H	Conv.4 suit xfr	CENERAL ALL ROADII		
Responsive: ✓ thru <u>7H</u> Maximal ✓	Balance: <u>11</u> to <u>16</u>	Two Over One: Game Forcing	Two Over One: Game Forcing ✓ Game Forcing Except When Suit Rebid □	
Support: Dbl ✓ thru2H Rdbl ✓	Jump to 2NT: Minors	VERY LIGHT: Openings ☐ 3rd Hand ✓ Overcalls ☐ Preempts ☐		
Card-showing ☐ Min. Offshape T/O ☐	Conv.Range Stayman	FORCING OPENING: 14 🗆 24	FORCING OPENING: 1♣ ☐ 2♣ ✓ Natural 2 Bids ☐ Other ☐	
Snapdragon	DEFENSE VS NOTRUMP		NOTRUMP OPENING BIDS	
SIMPLE OVERCALL	vs: Strong Weak	1NT	3♣ puppet Stayman 2NT 20 to 21	
1-level <u>6+</u> to <u>16</u> HCP (usually)	2♣ C+higher ->D or M+m			
Often 4 cards	2♦ D+higher Both M	14+ to <u>17</u>		
Responses	2♥ hearts hearts	to	3♥ <u>Fragment 1-3-(5-4)</u> Transfer Re	
New Suit: Forcing NFConst NF	2♠ spades spades	5-Card Major Common ✓	3♠ Fragment 3-1-(5-4) Jacoby ✓	
Jump Raise: Forcing ☐ Inv. ☐ Weak ☑ Jump Q = mixed; 2NT = 4 w/inv+	Dbl 1m, or Ms or S cards	System On Over2C, X	5-5 major/minor spec 3♠ relay to 3NT	
	Other:	2♣ Stayman ✓ Puppet □	BAZE	
JUMP OVERCALL		2♦ Transfer to ♥ ✓	4♦, 4♥ Transfer ✓ 3NT to	
Strong Intermediate Weak	OVER OPP'S T/O DOUBLE	Forcing Stayman	Smolen ✓ gambling, 4D as	
xfr McCabe; Ogust	New Suit Forcing: 1-level ✓ 2-level □	2♥ Transfer to ♠ <	Lebensohl ✓ (fast denies) Conventional	
OPENING PREEMPTS	Redouble implies no fit	2 <u>♦</u> clubs	Negative Double ✓ 2/3	
Sound Light Very Light	2NT Over Limit + Limit Wes	k 2NT-> diamonds	xfr lebensohl	
3/4-bids	Majors ✓ □ □ Minors □ □ ✓	MAJOR OPENING	MINOR OPENING	
Conv./Resp.xfr McCabe, 4m RKCB.	Other: xfr advance after major X	Expected Min. Length 4 5	Expected Min. Length 4 3 NF 0	
DIRECT CUEBID		1st/2nd	1♠	
Over: Minor Major	VS OPENING PREEMPT DOUBLE IS Takeout ✓ thru4S Penalty	3rd/4th ✓ □	1♦ □ □	
Natural Strong T/O	Conv. Takeout:	RESPONSES	RESPONSES	
Michaels ✓ ✓	Lebensohl 2NT Response 🗸	Double Raise: Force ☐ Inv. ✓ W		
Wildiadis	Other: Leaping Michaels	After Overcall: Force Inv. W		
		Conv. Raise: 2NT 🗸 3NT 🗸 Splir	nter / Forcing Raise: J/S in other minor	
SLAM CONVENTIONS Gerber ☑ 4NT: Blackwood ☑ RKC ☑ 1430 ☐ Specific Kings; minorwood; 4S key card for hearts		Other: 3S/3NT splinter; Mod J2N	NT Single raise ✓ Other: Simpson;	
Specific Kings, millorwood, 45 key card for flearts		1NT: Forcing ☐ Semi-forcing ✓	Frequently bypass 4+•	
vs. Interference: DOPI ☑ DEPO ☑ Level: DOPI below our suit ROPI ☑		2NT: Forcing Inv. to		
		3NT:to	2NT: Forcing ☐ Inv. <a>211 to <a>12	
LEADS (click card led, if not in bold)	DEFENSIVE CARDING	Drury 🗌 : Reverse 🗸 2-Way 🗍 F	it <mark>☑ 3NT:<u>13</u>to<u>15</u></mark>	
versus Suits versus Notrump x x x x x x x x x x x x x x x x x x x	vs Suits vs NT Standard: □ □	Other: inv Jump Shift; Kokish G7	Other: 2S mixed, 2H rev Flanne	
	Except	DESCR	RIBE RESPONSES	
$\overrightarrow{A} \overset{\frown}{\mathbf{K}} \overset{\frown}{\mathbf{x}} \overset{\frown}{10} \overset{\frown}{9} \overset{\frown}{\mathbf{x}} \overset{\frown}{\mathbf{A}} \overset{\frown}{\mathbf{K}} \overset{\frown}{\mathbf{J}} \overset{\frown}{\mathbf{x}} \overset{\frown}{\mathbf{A}} \overset{\frown}{\mathbf{Q}} \overset{\frown}{\mathbf{J}} \overset{\frown}{\mathbf{x}} $		2 ♣ 22 to + HCP	cheaper minor 2nd	
KQx KJ10x AJ109 A 10 98	Upside-Down Count	Strong V Other	modified kokish	
Q JJ x K 10 9 x K Q J x K Q 10 9 k	Jpside-Down Attitude	2♦ Response: Neg ☐ Waiting		
J 10 x Q 10 9 x Q J 10 x Q 10 9 8	IRST DISCARD	2♦5 to 10 HCP	Mod Ogust, xfrMc	
	avinthal \square	Natural: Weak / Intermediate		
	Odd/Even	2 ♥ 5 to 10 HCP	Ogust, xfrMcCabe	
4th Best vs Suits vs NT			Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv ☐ 2NT Force ✓ New	
3rd/5th Best vs Suits ✓ vs NT ☐	OTHER CARDING	2≜5 to 10 HCP Ogust, xfrMcCabe		
	Smith Echo	Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv ☐ 2NT Force ✓ New		
, , ,	Trump Suit Pref.		nor Forcing 2-Way NMF XXYZ; Spiral 2S/3C	
Autude 🔽 Count 🗌 Suit Freierence 📗	Foster Echo		Weak jump shifts: In Comp. ✓ Not In Comp. ☐ Fit jump shift by passed hand	
CDECIAL CARRIE	IC - DI EACE ACK		4th Suit Forcing: 1 Round 7 To Game 7 vs. big club CRASH	
SPECIAL CARDIN	IG 🛮 PLEASE ASK		u vs. U low=low; after reverse, cheaper of 2NT/4th suit; Wolff;	
			Good/Bad 2NT; xfr adv; after 1MX (TO/neg); Mod Ham after 1NT OC	

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