

**SPECIAL DOUBLES**  
 After Overall: **Penalty**  \_\_\_\_\_  
 Negative  thru **7H**  
 Responsive:  thru **7H** Maximal   
 Support: **Dbl**  thru **2H** **Rdbl**   
 Card-showing  Min. Offshape T/O   
 Snapdragon

**SIMPLE OVERCALL**  
 1-level **6+** to **16** HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 Jump Q = mixed; 2NT = 4 w/inv+

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OPENING PREEMPTS**  
 Sound  Light  Very Light   
 3/4-bids     
 Conv./Resp. **4m RKC/B.**

**DIRECT CUEBID**  
 Over: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430   
 Specific Kings; redwood; 4S key card for hearts

vs. Interference: DOPI  DEPO  Level: DOPI below our suit ROPI

| LEADS (click card led, if not in bold)                    |   | DEFENSIVE CARDING                        |   |
|---|---|--|---|
| versus Suits  | versus Notrump                            | vs Suits vs NT                           |   |
| x x   | x x x x                                   | Standard:                                | <input type="checkbox"/> <input type="checkbox"/>                       |
| x x x   | x x x x x                                 | Except <input type="checkbox"/>          |   |
| A K x   | 10 9 x                                    | Upside-Down Count                        | <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> |
| K Q x   | K J 10 x                                  | Upside-Down Attitude                     | <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> |
| Q J x   | K 10 9 x                                  | <b>FIRST DISCARD</b>                     |   |
| J 10 x  | Q 10 9 x                                  | Lavinthal                                | <input type="checkbox"/> <input type="checkbox"/>                       |
| K Q 10 9  | Q J 10 x                                  | Odd/Even                                 | <input type="checkbox"/> <input type="checkbox"/>                       |
|   | J 10 9 x                                  |  | <input type="checkbox"/> <input type="checkbox"/>                       |
|   | 10 9 8 x                                  | <b>OTHER CARDING</b>                     |   |
| <b>Length Leads:</b>                                      |   | Smith Echo                               | <input type="checkbox"/> <input type="checkbox"/>                       |
| 4th Best vs Suits <input type="checkbox"/>                | vs NT <input checked="" type="checkbox"/> | Trump Suit Pref.                         | <input type="checkbox"/> <input type="checkbox"/>                       |
| 3rd/5th Best vs Suits <input checked="" type="checkbox"/> | vs NT <input type="checkbox"/>            | Foster Echo                              | <input type="checkbox"/> <input type="checkbox"/>                       |
| Attitude vs NT <input type="checkbox"/>                   |   |  |   |
| <b>Primary signal to partner's leads</b>                  |   |  |   |
| Attitude <input checked="" type="checkbox"/>              | Count <input type="checkbox"/>            | Suit Preference <input type="checkbox"/> |   |

**SPECIAL CARDING**  **PLEASE ASK**

**NAMES** Bob Munson - Mike Schneider

**GENERAL APPROACH**  
 Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
 VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1♣  2♣  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**  
 1NT  3♣ puppet Stayman  
 14+ to 17  3♦ 5-5 majors, inv+  
 to  3♥ Fragment 1-3-(5-4)  
 5-Card Major Common  3♠ Fragment 3-1-(5-4)  
 System On Over 2C, X  5-5 major/minor spec  
 2♣ Stayman  Puppet  BAZE  
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (fast denies)  
 2♠ clubs  Negative Double  2/3  
 2NT -> diamonds

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th    
**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: 3S/3NT splinter; Mod J2NT  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury : Reverse  2-Way  Fit   
 Other: inv Jump Shift

**MINOR OPENING**  
 Expected Min. Length 4 3 NF 0-2 Conv.  
 1♣      
 1♦      
**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: Simpson; 2H spec  
 Frequently bypass 4+♦   
 1NT/1♣: 6 to 10  
 2NT: Forcing  Inv.  11 to 12  
 3NT: 13 to 15  
 Other: 2S mixed, 2H rev Flannery

| DESCRIBE  | RESPONSES/REBIDS   |
|---|--|
| 2♣ 22 to + HCP<br>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/>   | cheaper minor 2nd neg<br>modified kokish   |
| 2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>   | 3M=4M+6 diamonds   |
| 2♠ 5 to 10 HCP<br>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | Mod Ogust, xfrMcCabe<br>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> |
| 2♥ 5 to 10 HCP<br>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | Ogust, xfrMcCabe<br>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>     |
| 2♠ 5 to 10 HCP<br>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | Ogust, xfrMcCabe<br>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>     |

**OTHER CONV CALLS:** New Minor Forcing  2-Way NMF  XYZ; Spiral 2S/3C  
 Weak jump shifts: In Comp.  Not In Comp.  Fit jump shift by passed hand  
 4th Suit Forcing: 1 Round  To Game  vs. big club NT=majors, x=good han  
 u vs. U low=low; after reverse, cheaper of 2NT/4th suit; Wolff;  
 Mod Ham after 1NT OC

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