SPECIAL DOUBLES NOTRUMP OVERCALLS		NAMESBrett & Ed		
After Overcall: Penalty	Direct: 15 to 18 Systems on ✓	GENERAL APPROACH		
Negative ✓ thru3 Spades	Conv.	Standard American		
Responsive: ✓ thru3 spade Maximal ☐	Balance: 12 to 14	Two Over One: Game Forcing Game Forcing Except When Suit Rebid		
Support: Dbl ✓ thru2 Hearts Rdbl ✓	Jump to 2NT: Minors 2 Lowest ✓	VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐		
Card-showing ☐ Min. Offshape T/O ☐	Conv.	FORCING OPENING: 1. 🗆 🗆 2. Vatural 2 Bids 🗆 0	Other 🗌	
DEFENSE VS NOTRUMP		NOTRUMP OPENING BIDS		
SIMPLE OVERCALL	vs: Strong & Weak	- 1NT 3♣	Inv 2NT 20 to 21	
1-level 8 to 16 HCP (usually)	2♣ One suit	12 to 14 3♦	Inv Puppet Stayman 🗸	
Often 4 cards Very light style	2 Majors		Slam Inv Transfer Responses:	
Responses New Suit: Forcing ☐ NFConst ☑ NF ☐	2♥ Hts + minor			
Jump Raise: Forcing Inv. Weak	2. Sps + minor	T	Slam Inv Jacoby ✓ Texas ✓	
outing Kaise. I olding IIIV. Weak	Dbl Penalty Other: Cappelletti	System On Over	3♠	
JUMP OVERCALL	Other. Cappelletti	2♣ Stayman ✓ Puppet 🗆		
Strong Intermediate Weak	01/22 022/02/02 20/27/2		, 4♥ Transfer ☑ 3NT <u>26</u> to <u>27</u>	
Strong Intermediate Weak	OVER OPP'S T/O DOUBLE		nolen 🗌	
ODENING DEFENDE	New Suit Forcing: 1-level 2-level □ Redouble implies no fit 2	2♥ Transfer to ♠ ✓ Leb 2♠ Weak minor	bensohl (fast denies) Conventional NT Openings	
OPENING PREEMPTS Sound Light Very Light	2NT Over Limit + Limit Weak	2NTInv Neg	gative Double	
Sound Light Very Light 3/4-bids ✓ ✓ ☐	Majors	ZNTIIIV		
Conv./Resp.Sound - V; Light NV	Minors	MAJOR OPENING	MINOR OPENING	
DIRECT CUEBID	Other:	Expected Min. Length 4 5	Expected Min. Length 4 3 NF 0-2 Conv.	
Over: Minor Major	VS OPENING PREEMPT DOUBLE IS	1st/2nd □ <	1♠ □☑ □	
Natural	Takeout ✓ thru4 Hearts Penalty ☐	3rd/4th	1♦	
Strong T/O	Conv. Takeout:4n over 4S	RESPONSES	RESPONSES	
Michaels 🗸	Lebensohl 2NT Response 🗸	Double Raise: Force 🗌 Inv. 🗌 Weak 🗸	Double Raise: Force 🗌 Inv. 🗍 Weak 🗸	
	Other:	After Overcall: Force 🗌 Inv. 🗌 Weak 🗸	After Overcall: Force 🗌 Inv. 🗀 Weak 🔽	
SLAM CONVENTIONS Gerber ✓ 4NT: Blackwood □ RKC ☑ 1430 □		Conv. Raise: 2NT 🗸 3NT 🗌 Splinter 🗸	Forcing Raise: J/S in other minor	
RKC 0314; Gerber on NT agreed		Other: Bergen raises (on over dbl)	Single raise ✓ Other: Limit or better	
		1NT: Forcing ☐ Semi-forcing ☐	Frequently bypass 4+♦ ✓	
vs. Interference: DOPI ☑ DEPO ☐ Level: ROPI ☐		2NT: Forcing Inv. to	1NT/1 . 6 to9	
LEADS (click card led, if not in bold) DEFENSIVE CARDING		3NT:to	2NT: Forcing ☐ Inv. ✓10 to12	
versus Suits versus Notrump vs Suits vs NT		Drury ☑: Reverse ☑ 2-Way ☑ Fit □	3NT: <u>13</u> to <u>15</u>	
• · · · · · · · · · · · · · · · · · · ·		Other:	Other:	
x x x x x x x x x x x x x Standar x x x x x x x x x x x x x x x x Except A K x 10 9 x A K J x A Q J x		DESCRIBE	RESPONSES/REBIDS	
Ā K X 10 9X A K JX A Q JX		2. to HCP Tricks : Game - 1		
	e-Down Count	Strong Other		
QJX K109X KQJX KQ109 Upside-	Down Attitude	2♦ Response: Neg Waiting ✓	Ch minor = Neg.	
J 10 x Q 10 9 x Q J 10 x Q 10 9 8 FIRST I	DISCARD	2 ◆ 5 to 11 HCP	RONF: 2NT asks feature	
K Q 10 9 J 10 9 x 10 9 8 x Lavintha		Natural: Weak ✓ Intermediate Strong Conv	2NT Force ✓ New Suit NF	
Length Leads: Odd/Ev 4th Best vs Suits ✓ vs NT ✓		2♥5 to 11 HCP_	RONF: 2NT asks feature	
		Natural: Weak ✓ Intermediate Strong Conv	2NT Force ✓ New Suit NF	
3rd/5th Best vs Suits □ vs NT □ OTHER CARDINGAttitude vs NT □ Smith Echo □ □		2 € 5 to 11 HCP RONF: 2NT asks feature		
Primary signal to partner's leads Trump Suit Pref. Natural: Weak V Intermediate Strong Conv 2NT Force V New Suit NF				
Attitude C Count Suit Preference Fence Forcing 2-Way NMF Checkback Stayman				
	<u> </u>	Weak jump shifts: In Comp. ☐ Not In Comp. ☐		
SPECIAL CARDII	NG PLEASE ASK	th Suit Forcing: 1 Round ☐ To Game ☑		
C. Edit e OARDII		Sandwich NT		
Coffee de Deider Boss Celies III	2 1 1 1			

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