SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMESBrian		
After Overcall: Penalty	<b>Direct:</b> 15 to 18 Systems on <b>✓</b>	GENERAL APPROACH		
Negative <b>✓</b> thru4 <b>▼</b>	Conv			
Responsive: ✓ thru4▼Maximal ✓	Balance: 12 to 16	Two Over One: Game Forcing ✓ Game Forcing Except When Suit Rebid		
Support: Dbl <b>♂</b> thru <u>2♠</u> Rdbl <b>♂</b>	Jump to 2NT: Minors ☐ 2 Lowest ✓ Balancing NT system	VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐		
Card-showing 🗌 Min. Offshape T/O 🗌	Conv. on	FORCING OPENING: 1. 🗘 🗌 2🏖 💟 🛭		
snapdragon doubles		NOTRUMP OPEN		
SIMPLE OVERCALL	DEFENSE VS NOTRUMP vs: Strong Weak	1NT 3♣	->3♦	2NT <u>20</u> to <u>21</u>
1-level 8 to 18- HCP (usually)	2♣ Majors	15 to 17 3♦	Gf, minors	Puppet Stayman 🗸
Often 4 cards	2♦ <u>Majors</u> 2♦ single major usually 6		3-1-(4,5)	Transfer Responses:
Responses	2♥ single major disdaily 0 2♥ ♥+ m		1-3-(4,5)	Jacoby 🗸 Texas 🗸
New Suit: Forcing 🗌 NFConst 🗸 NF 🗌	2¢ + m	• · · · · · · · · · · · · · · · · · · ·	1-3-(4,5)	·
Jump Raise: Forcing 🗌 Inv. 🗌 Weak 🗌	Dbl 4M5+m penalty	System On OverX, 2♣		3♠ -> 3NT
Mixed raises, xfer over 1M-(X)	Other: 2NT = Minors	2♣ Stayman ✓ Puppet □		minor suit slam try
JUMP OVERCALL				3NT to
Strong Intermediate Weak	OVER OPP'S T/O DOUBLE			Gambling
The state of the s	New Suit Forcing: 1-level 2 2-level		pensohl (Fast denies)	Conventional NT Openings
	Redouble implies no fit	2NTinv.	gative Double 🗸 3	
OPENING PREEMPTS	2NT Over Limit + Limit Weak		_	
Sound Light Very Light	Majors	MAJOR OPENING MINOR OPENING		
3/4-bids	Minors	Expected Min. Length 4 5	Expected Min.	Length 4 3 NF 0-2 Conv.
Conv./Resp.Ogust	Other: xfer over 1M (x)	1st/2nd	1♣	
DIRECT CUEBID	VS OPENING PREEMPT DOUBLE IS	3rd/4th ✓ ✓	1♦	
Over: Minor Major	Takeout ✓ thru4◆ Penalty □	RESPONSES		RESPONSES
Natural	Conv. Takeout:	Double Raise: Force 🗌 Inv. 🗸 Wea		Force 🗌 Inv. 🗌 Weak 🗸
Strong T/O	Lebensohl 2NT Response ✓	After Overcall: Force ☐ Inv. ☐ Weak ✓ After Overcall: Force ☐ Inv. ☐ Weak ✓		
Michaels 🗸	Other: Leaping Michaels over	Conv. Raise: 2NT ✓ 3NT ☐ Splinte		J/S in other minor
	Other: 2♥/♠	Other: 1NT semi-forcing for PH	Single raise <	
SLAM CONVENTIONS Gerber ☑ 4NT: Blackwood 🗌 RKC ☑ 1430 ☑				
Exclusion 3014		1NT: Forcing ✓ Semi-forcing ✓ 1NT/1♣:6 to10-		
		2NT: Forcing ✓ Inv. ☐ to 2NT: Forcing ☐ Inv. ✓ 10+ to 12 3NT:13 to 15		
vs. Interference: DOPI ✓ DEPO ✓ Level:	ROPI 🗌			
LEADS (click card led, if not in bold)	DEFENSIVE CARDING	The state of the s	()thor:	jumpshift =
versus Suits versus Notrump	vs Suits vs NT	Other: J2NT	splinter splinter	
	andard:	DESCRIBE		RESPONSES/REBIDS
XXX XXXXXXXXXXXXXXXX	cept	2 <u>♣22</u> to <u>+</u> HCP		) GF
A K x 10 9 x A K J x A Q J x		Strong V Other   2H bust		
<b>K</b> Q x K <b>J</b> 10 x A <b>J</b> 10 9 A <b>10</b> 9 8 <b>U</b>	Jpside-Down Count 🗸 💆	2♦ Response: Neg ☐ Waiting ✓ 2NT positive with ♥s		
<b>Q</b> J x	oside-Down Attitude	2♦ <u>5</u> to <u>10</u> HCPOgust,RONF		
K Q 10 9 J 10 9 x La		Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv ☐ 2NT Force ✓ New Suit NF ☐		
•	vinthal	2♥5 to 10 HCP Ogust,RONF		
4th Best vs Suits vs NT		Natural: Weak ✓ Intermediate  Strong  Conv  2NT Force ✓ New Suit NF		
3rd/5th	THER CARDING	2∳5 to 10 HCP Ogust,RONF		
S VS SUITS   VS N I   M	nith Echo	Natural: Weak ✓ Intermediate   Strong   Conv   2NT Force ✓ New Suit NF		
Attitude vs NT □ <sub>Tru</sub>	ump Suit Pref.	OTHER CONV CALLS: New Minor Forcing   2-Way NMF   2NT -> 3♣		
Primary signal to partner's leads Fo	ester Echo	Weak jump shifts: In Comp. ✓ Not In Comp. ✓2-level only		
Attitude ✓ Count ☐ Suit Preference ☐		4th Suit Forcing: 1 Round ☐ To Game ✓		
		MATHE Vs. Strong Club, WOLFF s	signoff after 2NT rebid, Un.	Vs. Un.
SPECIAL CARDING  PLEASE ASK				

Special Carding - Please A
Software by Bridge Base Online, LLC. www.bridgebase.com

https://www.bridgebase.com/v3/