

GENERAL APPROACH

2/1 Game forcing

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT
15 to 17
 to
5-Card Major Common
System On Over Dbl, 2C
2♣ Stayman Puppet
2♦ Transfer to ♥
Forcing Stayman
2♥ Transfer to ♠
2♠ To 3C
2NT To 3D

3♣ Puppet Stayman
3♦ 5-5 minors
3♥ Singleton
3♠ Singleton

4♦, 4♥ Transfer
Smolen
Lebensohl (fast denies)
Negative Double

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ 55 or 6+ min To 3NT

3NT to
Gambling, w/o Side AK
Conventional NT Openings
4s 44 minor

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th
RESPONSES
Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: Jacoby 2NT, jordan
1NT: Forcing Semi-forcing
2NT: Forcing Inv. to
3NT: 13 to 15
Drury : Reverse 2-Way Fit
Other: rB,XYZ

MINOR OPENING

Expected Min. Length 4 3 NF 0-2 Conv.
1♣
1♦
RESPONSES
Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: Inverted minors
Frequently bypass 4+♦
1NT/1♣: 6 to 10
2NT: Forcing Inv. 11 to 12
3NT: 13 to 15
Other: XYZ, New minor, tr after nt

DESCRIBE

2♣ 22 to HCP Or 9+ tricks
Strong Other 2H bust
2♦ Response: Neg Waiting Denies good suit

2♦ 5 to 11 HCP Normally good 6-card suit
Natural: Weak Intermediate Strong Conv

2♥ 5 to 11 HCP Normally good 6-card suit
Natural: Weak Intermediate Strong Conv

2♠ 5 to 11 HCP Normally good 6-card suit
Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS

2D=waiting

Ogust
2NT Force New Suit NF

Ogust
2NT Force New Suit NF

Ogust
2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 Strong jumpshifts (18+ good suit)
 unu vs unu, dont vs strong 1C

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 4H
 Responsive: thru 4H Maximal
 Support: Dbl thru 2S Rdbl
 Card-showing Min. Offshape T/O
 Take out through 4♥

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv.
 Balance: 11 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv.

SIMPLE OVERCALL
 1-level 8 to 16 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Cuebid is 1-round force

DEFENSE VS NOTRUMP
 vs: Strong 1NT Weak 1NT
 2♣ C+Higher Single suit
 2♦ D+higher H+S
 2♥ H+S ♥+minor
 2♠ S ♠+minor
 Dbl Single suit Penalty
 Other:

JUMP OVERCALL
 Strong Intermediate Weak
 leaping michael

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit

2NT Over	Limit +	Limit	Weak
Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

 Other: Weak jump raise

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

 Conv./Resp.

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4H Penalty
 Conv. Takeout:
 Lebensohl 2NT Response
 Other:

DIRECT CUEBID

	Over:	Minor	Major
Natural		<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O		<input type="checkbox"/>	<input type="checkbox"/>
Michaels		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 RKC 0314; Gerber over 1nt and 2nt

vs. Interference: DOPI DEPO Level:5 ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

DEFENSIVE CARDING
 vs Suits vs NT
 Standard:
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal

Length Leads:		Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>
4th Best	vs Suits <input type="checkbox"/>	vs NT <input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3rd/5th Best	vs Suits <input checked="" type="checkbox"/>	vs NT <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Primary signal to partner's leads		OTHER CARDING		
Attitude vs NT <input type="checkbox"/>		Smith Echo	<input type="checkbox"/>	<input type="checkbox"/>
Attitude <input checked="" type="checkbox"/> Count <input checked="" type="checkbox"/> Suit Preference <input type="checkbox"/>		Trump Suit Pref.	<input type="checkbox"/>	<input type="checkbox"/>
		Foster Echo	<input type="checkbox"/>	<input type="checkbox"/>
SPECIAL CARDING <input type="checkbox"/> PLEASE ASK				

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