

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 3S; may=2 suits
 Responsive: thru 3s Maximal
 Support: Dbl thru Rdbl
 Card-showing Min. Offshape T/O
 Roz X/XX 1 lev A or K

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. Same as over 1NT opening
 Balance: 10 to 14
 Jump to 2NT: Minors 2 Lowest
 Conv. Sandwich NT higher longr

DEFENSE VS NOTRUMP
 vs: Weak & Strong Weak = max 15
 2♣ Both Majors vs wk all bids
 2♦ Long Major = 12+ HCP
 2♥ H & minor
 2♠ S & minor Dbl also may
 Dbl 5m4M or minor be strong hand
 Other: a/X 2C ask m 2D ask M

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: a/m XX/NT/raise 2 suits

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4D Penalty
 Conv. Takeout:
 Lebensohl 2NT Response
 Other:

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Specific Kings; Turbo; Frivolous 3NT; 1X 1M; 2M 2N; 3X/Y = 4Fit
 If bid shows X or Y will bid again with higher value
 vs. Interference: DOPI DEPO Level: ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump
 x x x x x x x x x x x x x x
 A K x 10 9 x A K J x A Q J x
 K Q x K J 10 x A J 10 9 A 10 9 8
 Q J x K 10 9 x K Q J x K Q 10 9
 J 10 x Q 10 9 x Q J 10 x Q 10 9 8
 K Q 10 9 J 10 9 x 10 9 8 x

DEFENSIVE CARDING
 Standard:
 Except A att K count/unblok
 Freq suit preference
 Upside-Down Count
 Upside-Down Attitude
 FIRST DISCARD
 Lavinthal
 Odd/Even
 what u dont need
 OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th vs Suits vs NT
 Best Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

NAMES Traudt Kehr

GENERAL APPROACH
 1 Bids 11+ Forcing; Minors May Be Short; 2/1 over Majors 0-10 HCP
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other One Bids Forcing

NOTRUMP OPENING BIDS
 1NT 3♣ To Play
 10 to 12 3♦ To Play
 16 to 17 3♥ To Play
 5-Card Major Common 3♠ To Play
 System On Over N/A XX = 5-suit if 10-12
 2♠ Stayman Puppet Pass ask XX; 2C Maj?
 2♦ Transfer to 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to Lebensohl (___ denies)
 2♠ To Play Negative Double
 2NT 5-5 Minor < 14 X = cards; any 12+

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splitter
 Other: 1M 3M ***; 2/1 = 0-10 HCP
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to ___
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: 1M 2M 8-10; 1NT unlimited

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Cc
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 1m 3m Invt 6+
 Frequently bypass 4+
 1NT/1♣: 8 to 9**
 2NT: Forcing Inv. 11 to 12+
 3NT: 13 to 14
 Other: Natural or C15-17 D13-14 *

DESCRIBE
 2♣ 8 to 11 HCP 5/6 C & 2/3 H/S
 Strong Other Natural Weak
 2♦ Response: Neg Waiting
 2♥ 8 to 11 HCP 5/6 D & 2/3 H&S; 2N to play
 Natural: Weak Intermediate Strong Conv
 2♥ 8 to 11 HCP 5/6 H & 2/3 S; 2N asks min
 Natural: Weak Intermediate Strong Conv
 2♠ 8 to 11 HCP 5/6 S & 2/3 H; 2N asks min
 Natural: Weak Intermediate Strong Conv

RESPONSES/REI
 2N to Play
 ** New Suit NF **
 3C inv EX in Comp
 3D inv EX in comp
 3H inv EX in comp
 3S inv EX cm; 2N>3M
 2NT Force New Suit

OTHER CONV CALLS: New Minor Forcing 2-Way NMF 1X 1Y; 1N; 2C relay
 Weak jump shifts: In Comp. Not In Comp. Except 1M3m; 2M 7-8C 9-10D
 4th Suit Forcing: 1 Round To Game Invitational; Jumps force
 **1D 1N 0-10; 1M 1N; 2C may be short; 1N (X) suit = 2 touch suits
 1M 2N 4+ ctrl; 4M < 4 ctrl *** 1M 3M mix 5-7; Herbert a/ Reverse