

<p>SPECIAL DOUBLES</p> After Overcall: Penalty <input type="checkbox"/> _____ Negative <input checked="" type="checkbox"/> thru 4H Responsive: <input checked="" type="checkbox"/> thru 4D _____ Maximal <input checked="" type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2H _____ Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/> ELC Double	<p>NOTRUMP OVERCALLS</p> Direct: 15 to 18 Systems on <input checked="" type="checkbox"/> Conv. Sandwich PH Balance: 11 to 15 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv. direct or balanced	<p>GENERAL APPROACH</p> NAMES Jason Ji - Weizhong Bao 2/1 Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input checked="" type="checkbox"/> FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/>	
<p>SIMPLE OVERCALL</p> 1-level 7 to 17 HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> Responses New Suit: Forcing <input type="checkbox"/> NF Const <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> 1o1=F, 2o2=F, 2o1=NF.	<p>DEFENSE VS NOTRUMP</p> vs: Strong _____ Weak (15-) _____ 2♣ both M _____ <== _____ 2♦ one M _____ <== _____ 2♥ H + m _____ <== _____ 2♠ S + m _____ <== _____ Dbl m5M4 /m6+ /19+ _____ Penalty _____ Other: 2n = any 2 mm/weak or Mm/GF Weak 10-12: X=Pen, other=natural	<p>NOTRUMP OPENING BIDS</p> 1NT _____ 3♠ Puppet _____ 15 to 17 _____ 3♠ minor slam asking _____ _____ to _____ 3♥ 31 (45) GF _____ 5-Card Major Common <input checked="" type="checkbox"/> 3♠ 13 (45) GF _____ System On Over X / 2C _____ Texas over 3C _____ 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 1N-2C-2x-3C=ask m _____ 2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> Smolen <input checked="" type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies) 2♠ C or size ask _____ Negative Double <input checked="" type="checkbox"/> 4H _____ 2NTD or weak 55m	
<p>JUMP OVERCALL</p> Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>	<p>OVER OPP'S T/O DOUBLE</p> New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input type="checkbox"/> 2NT Over _____ Limit + _____ Limit _____ Weak _____ Majors _____ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors _____ <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other: xfer ov X. Bgen ov OC. FSJ	<p>TRANSFER RESPONSES:</p> Puppet Stayman <input checked="" type="checkbox"/> Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> 3♠ 54+ minor _____ 3NT _____ to _____ Namyats _____ Conventional NT Openings 2N-3N=S5H4 Baze	
<p>OPENING PREEMPTS</p> Sound _____ Light _____ Very Light _____ 3/4-bids <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Conv./Resp.	<p>VS OPENING PREEMPT DOUBLE IS</p> Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/> Conv. Takeout: 4N takeout 4S Lebensohl 2NT Response <input checked="" type="checkbox"/> Other: Leaping Michaels	<p>MAJOR OPENING</p> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: R.Bergen. 2w-SP. Namyats 1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____ 3NT: _____ to _____ Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/> Other: 1M-2C=2+. 1M-2x-2N=6.	
<p>JUMP OVERCALL</p> Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>	<p>VS OPENING PREEMPT DOUBLE IS</p> Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/> Conv. Takeout: 4N takeout 4S Lebensohl 2NT Response <input checked="" type="checkbox"/> Other: Leaping Michaels	<p>MINOR OPENING</p> Expected Min. Length 4 3 NF 0-2 Conv. 1♠ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Forcing Raise: JS in other minor <input checked="" type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: 11+ Frequently bypass 4+♦ <input checked="" type="checkbox"/> 1NT/1♠: 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> 11 to 12 3NT: 13 to 15 Other: Wolff. Ingberman. Spiral	
<p>DIRECT CUEBID</p> Over: Minor _____ Major _____ Natural _____ <input type="checkbox"/> <input type="checkbox"/> Strong T/O _____ <input type="checkbox"/> <input type="checkbox"/> Michaels _____ <input type="checkbox"/> <input checked="" type="checkbox"/> mini-max _____ <input type="checkbox"/> <input checked="" type="checkbox"/>	<p>VS OPENING PREEMPT DOUBLE IS</p> Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/> Conv. Takeout: 4N takeout 4S Lebensohl 2NT Response <input checked="" type="checkbox"/> Other: Leaping Michaels	<p>MAJOR OPENING</p> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: R.Bergen. 2w-SP. Namyats 1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____ 3NT: _____ to _____ Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/> Other: 1M-2C=2+. 1M-2x-2N=6.	
<p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/> minor-Kickback 0314. Minorwood 0314 (some case). PKCB 01122 EKCB 0314. Void Response. Non-serious vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: DEPO>5T _____ ROPI <input type="checkbox"/> </p>	<p>DEFENSIVE CARDING</p> vs Suits vs NT Standard: <input type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> Upside-Down Discard _____ Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> Rev Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input type="checkbox"/> Trump Suit Pref. <input checked="" type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>	<p>MAJOR OPENING</p> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: R.Bergen. 2w-SP. Namyats 1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____ 3NT: _____ to _____ Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/> Other: 1M-2C=2+. 1M-2x-2N=6.	
<p>LEADS (click card led, if not in bold) versus Suits versus Notrump x x x x x x x x x x x x x x x x x x x x A K x 10 9 x A K J x A Q J x K Q x K J 10 x A J 10 9 A 10 9 8 Q J x K 10 9 x K Q J x K Q 10 9 J 10 x Q 10 9 x Q J 10 x Q 10 9 8 K Q 10 9 J 10 9 x 10 9 8 x Length Leads: 4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Best Attitude vs NT <input type="checkbox"/> </p>	<p>DEFENSIVE CARDING</p> vs Suits vs NT Standard: <input type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> Upside-Down Discard _____ Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> Rev Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input type="checkbox"/> Trump Suit Pref. <input checked="" type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>	<p>MINOR OPENING</p> Expected Min. Length 4 3 NF 0-2 Conv. 1♠ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Forcing Raise: JS in other minor <input checked="" type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: 11+ Frequently bypass 4+♦ <input checked="" type="checkbox"/> 1NT/1♠: 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> 11 to 12 3NT: 13 to 15 Other: Wolff. Ingberman. Spiral	
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>			<p>DESCRIBE</p> 2♣ 22 to + HCP or 9 tricks Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Ctrl-Steps 2♥ 4 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2♥ 4 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2♠ 4 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>			<p>RESPONSES/REBIDS</p> Ctrl-Steps: 0-1/2/3/4+ Kokish Relay 2C-3x=xfer Ogust, McCabe, 3x=F! 2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/> 2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/> 2NT Force <input checked="" type="checkbox"/> New Suit NF <input checked="" type="checkbox"/>
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>			<p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/> XYZ Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/> FSJ 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> rev 4sF UvU. 1m-(1n)-Landy. 4w xfer after 2N overcall. 1M-1N-3C=art. Crash-Suction vs strong 1C. Suction-L2 vs Polish-1C.</p>