



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru 4♥
 Responsive : thru 3♦ Maximal
 Support: **Dbl.** thru 2♥ Redbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. sandwich _____
Balancing: 11 to 16 _____
 Jump to 2NT: Minors 2Lowest
Conv. range stay over bal NT _____

NAMES David Wright & Aaron Mohrman

GENERAL APPROACH

2/1
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

SIMPLE OVERCALL

1 level 8 to 17 HCP (usually)
 often 4 cards very light style

Responses

New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
 jump q = mixed raise

DEFENSE VS NOTRUMP

vs:
 2♣ ♣ or ♦ or M/m _____
 2♦ ♥ + ♠ _____
 2♥ nat _____
 2♠ nat _____
 Dbl: pen _____
 Other: _____

NOTRUMP OPENING BIDS

1NT 15 to 17
 _____ to _____
 5-card Major common
 System on over dbl/2♣ _____
 2♣ Stayman Puppet
 2♦ Transfer to ♥ Forcing Stayman
 2♥ Transfer to ♠
 2♠ forces 3♣ _____
 2NT inv (8-9) _____

3♣ inv. 6(+)
 3♦ inv. 6(+)
 3♥ 3=1=(5-4) _____
 3♠ 1=3=(5-4) _____

4♦, 4♥ Transfer Smolen
 Lebensohl (fast denies)
 Neg. Double at 3 level _____
 Other: _____

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ MSS _____

3NT _____ to _____
 gambling _____

Conventional NT Openings

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other trans over 1M-(x) (start at 1N)

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 2N=inv+, artificial responses

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 1♣-2♦, 1♦-2♠

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: leaping michaels

1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: drury OFF in comp
 1♥-2♠ = 5♠, 3♥, inv

Frequently bypass 4+♦
 1NT/1♣ 8 to 10
 2NT Forcing Inv. _____ to _____
 3NT: _____ to _____
 Other 1m-2♥ = 5♠, 4(+)♥, 5-9ish

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 5N asks specific Ks

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

	versus Suits	versus Notrump
X X	x x x x	X X x x x x
x x x	x x x x x	x x x x x x x
(A) K x	T 9 x	A (K) J x A Q J x
K Q x	K J T x	A J T 9 A T 9 x
Q J x	K T 9 x	K Q J x K Q T 9
J T 9	Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x	T 9 x x

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 K vs NT asks unblock or count Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DESCRIBE

RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> cheaper m 2nd neg	
2♦ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF XYZ
 Weak Jump Shifts: In Comp. Not in Comp. 3 level jumps inv; fit jumps in comp
 4th Suit Forcing: 1 Rd. Game
 transfers over 2N rebid; non-serious 3N

SPECIAL CARDING PLEASE ASK