

**SPECIAL DOUBLES**  
 After Overcall: **Penalty**   
 Negative  thru 4H  
 Responsive:  thru 4H  Maximal   
 Support: **Dbl**  thru 4H  **Rdbl**   
 Card-showing  Min. Offshape T/O

**NOTRUMP OVERCALLS**  
 Direct: 14 to 18 Systems on   
 Conv. \_\_\_\_\_  
 Balance: 11 to 15  
 Jump to 2NT: Minors  2 Lowest   
 Conv.sys on after bal NT

**NAMES** 2/1, UDCA Danny\_Yan  
**GENERAL APPROACH**  
 2/1 Game forcing, UDCA  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♠  2♠  Natural 2 Bids  Other

**SIMPLE OVERCALL**  
 1-level 6 to 16 HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

**DEFENSE VS NOTRUMP**  
 vs: Strong 1NT Weak 1NT  
 2♣ Majors Majors  
 2♦ 6+ H/S 6+ H/S  
 2♥ ♥+minor ♥+minor  
 2♠ ♠+minor ♠+minor  
 Dbl m+M Penalty  
 Other: \_\_\_\_\_

**NOTRUMP OPENING BIDS**  
 1NT 15 to 17 to \_\_\_\_\_  
 3♣ 6+ inv  
 3♦ 6+ inv  
 3♥ 31(45) GF  
 3♠ 13(45) GF  
 5-Card Major Common   
 System On Over X, 2C  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♣, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (fast denies)  
 2♠ ask, C/c, C+D Negative Double   
 2NT D/d, c+d

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OVER OPP'S T/O DOUBLE**  
 New Suit Forcing: 1-level  2-level   
 Redouble implies no fit   
 2NT Over Limit + Limit Weak  
 Majors     
 Minors     
 Other: \_\_\_\_\_

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

**MINOR OPENING**  
 Expected Min. Length 4 3 NF 0-2 Conv.  
 1♣      
 1♦

**OPENING PREEMPTS**  
 Sound Light Very Light  
 3/4-bids     
 Conv./Resp. \_\_\_\_\_

**VS OPENING PREEMPT DOUBLE IS**  
 Takeout  thru 4S  Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: Jacoby 2NT  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  to \_\_\_\_\_  
 3NT: 13 to 15  
 Drury  : Reverse  2-Way  Fit   
 Other: Bergen and Drury on over X

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: Inverted minors  
 Frequently bypass 4+♦   
 1NT/1♠: 6 to 10  
 2NT: Forcing  Inv.  11 to 12  
 3NT: 13 to 15  
 Other: wjs

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430   
 exclusion -- 1430, minorwood -- deny, 1430  
 vs. Interference: DOPI  DEPO  Level: 5 ROPI

**LEADS** (click card led, if not in bold)  
 versus Suits versus Notrump  
 x x x x x x x x  
 x x x x x x x x  
 A K x 10 9 x A K J x A Q J x  
 K Q x K J 10 x A J 10 9 A 10 9 8  
 Q J x K 10 9 x K Q J x K Q 10 9  
 J 10 x Q 10 9 x Q J 10 x Q 10 9 8  
 K Q 10 9 J 10 9 x 10 9 8 x  
**Length Leads:**  
 4th Best vs Suits  vs NT   
 3rd/5th Best vs Suits  vs NT   
 A for count, K for att Attitude vs NT   
**Primary signal to partner's leads**  
 Attitude  Count  Suit Preference

**DEFENSIVE CARDING**  
 vs Suits vs NT  
 Standard:    
 Except  \_\_\_\_\_  
 Upside-Down Count    
 Upside-Down Attitude    
**FIRST DISCARD**  
 Lavinthal    
 Odd/Even    
**OTHER CARDING**  
 Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**DESCRIBE** **RESPONSES/REBIDS**  
 2♣ 22 to \_\_\_\_\_ HCP Or 8.5+ tricks kokish  
 Strong  Other  2s -= Dbl. Neg.  
 2♦ Response: Neg  Waiting  Denies good suit 2h = 4-7  
 2♥ 5 to 11 HCP Normally good 6-card suit ogust  
 Natural: Weak  Intermediate  Strong  Conv  2NT Force  New Suit NF   
 2♠ 5 to 11 HCP Normally good 6-card suit 4C = KC, 0/1/1+/2/2+  
 Natural: Weak  Intermediate  Strong  Conv  2NT Force  New Suit NF   
 2♠ 5 to 11 HCP Normally good 6-card suit 2NT Force  New Suit NF   
 Natural: Weak  Intermediate  Strong  Conv

**OTHER CONV CALLS:** New Minor Forcing  2-Way NMF  xyz  
 Weak jump shifts: In Comp.  Not In Comp.  non-serious 3NT, 2-way game tr  
 4th Suit Forcing: 1 Round  To Game

**SPECIAL CARDING  PLEASE ASK**