



SPECIAL DOUBLES

After Overcall: Penalty _____
 Negative thru 3♠
 Responsive : thru 3♠ Maximal
 Support: Dbl. thru 2♥ Redbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
 Balancing: 11 to 14 (SysOn)
 Jump to 2NT: Minors 2Lowest
 Conv. _____

NAMES SALEH FETOUH AND DIAN PETROV

GENERAL APPROACH

TWO OVER ONE

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

SIMPLE OVERCALL

1 level 8 to + HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
 Q=LR+ 3+cards/ JQ=Mixed 4 cards

DEFENSE VS NOTRUMP

vs: Stg (Landy) Weak (CAPP)
 2♣ ♥ + ♠ Single Suit
 2♦ ♥ + ♠ ♥ + ♠
 2♥ ♥ + minor ♥ + minor
 2♠ ♠ + minor ♠ + minor
 Dbl: Penalty Penalty (eq+)
 Other 2NT = ♣ + ♦
 Dbl by PH = ♥ + ♠

NOTRUMP OPENING BIDS

1NT 14+ to 17
 to _____
 5-card Major common 3♥ 13(4/5)
 System on over 2♣/ X
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (fast denies)
 2♠ Size ask OR ♣ Neg. Double 3-level
 2NT >♦ super in st Other: _____

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ MSS: >>3NT

3NT _____ to _____
 Gambling/4♦: shape ask

Conventional NT Openings

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. V NV

2NT Over Limit+ Limit Weak

Majors
 Minors
 Other _____

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING

Expected Min. Length 4 3 ^{NF} 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Mini-spl (1M-3Xor1♥-2♠)

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: LR+

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: 4NT over 4♠
 Lebensohl 2NT Response
 Other: Leaping Michaels over wk-2

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

Exclusion RKCB / RKC Gerber after Stayman response

Specific Kings ask after RKCB or RKC Gerber / D1P2 / R1P2

vs Interference: DOPI DEPO Level: 5+ ROPI

LEADS (circle card led, if not in bold)

versus Suits versus Notrump

(X)X x x x X	(X)X x x x X	(X)X x x	(X)X x x
x x (X) x x x X x	(X)X x x	x (X) x (X) x	
(A)K x T 9 x	(A)K J x	A Q J x	
K Q x K J T x	A J T 9	A T 9 x	
Q J x K T 9 x	(K)Q J x	K (Q) T 9	
J T 9 Q T 9 x	(Q)J T x	Q (T) 9 x	
K Q T 9	(J)T 9 x	T (9) x x	

DEFENSIVE CARDING

vs SUITS vs NT

Standard:

Except

Upside-Down: count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

PLEASE ASK



DESCRIBE

RESPONSES/REBIDS

<u>2♣</u> _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	22+ balanced or	cheapest m = 2nd neg
<u>2♦</u> Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> 8.5 winners		Kokish Relay
<u>2♦</u> <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Feature
<u>2♥</u> <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Feature
<u>2♠</u> <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Feature

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp. (1m)-2M

4th Suit Forcing: 1 Rd. Game

1NT-(PenX)-XX=relay to 2♣/bid=DONT(T)/Pass forces XX, then bid=(N/T)

Western cue-bid for full stopper/ Mathe / Unusual vs. Unusual