

**SPECIAL DOUBLES**  
 After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru 3SP  
 Responsive:  thru \_\_\_\_\_ Maximal   
 Support: Dbl  thru 2 sps Rdbl   
 Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**  
 1-level 8+ to \_\_\_\_\_ HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OPENING PREEMPTS**  
 Sound Light Very Light  
    
 3/4-bids  
 Conv./Resp. \_\_\_\_\_

**DIRECT CUEBID**  
 Over: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430

vs. Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (click card led, if not in bold)  
 versus Suits versus Notrump  

<b>x</b> x	x x x x	<b>x</b> x	x x x x
x x x	x x x x x	x x x	x x x x x
<b>A</b> K x	<b>10</b> 9 x	A K J x	A Q J x
<b>K</b> Q x	K J 10 x	A J 10 9	A 10 9 8
<b>Q</b> J x	K 10 9 x	K Q J x	K Q 10 9
<b>J</b> 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
<b>K</b> <b>Q</b> 10 9		J 10 9 x	10 9 8 x

**Length Leads:**  
 4th Best vs Suits  vs NT   
 3rd/5th Best vs Suits  vs NT

**DEFENSIVE CARDING**  
 Standard:    
 Except  \_\_\_\_\_  
 Upside-Down Count    
 Upside-Down Attitude    
**FIRST DISCARD**  
 Lavinthal    
 Odd/Even

**OTHER CARDING**  
 Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**SPECIAL CARDING**  PLEASE ASK

**NAMES** Dian and Sharon

**GENERAL APPROACH**  
 2/1  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♠  2♣  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**  
 1NT 15 to 17+  
 3♣ 5/5 weak  
 3♦ 5/5 force  
 3♥ 5/5 weak  
 3♠ 5/5 force  
 5-Card Major Common   
 System On Over 2C,X  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥   
 Forcing Stayman   
 2♥ Transfer to ♠   
 2♠ CLUBS  
 2NT DIAMONDS

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th    
**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: \_\_\_\_\_  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  11 to 12  
 3NT: 13 to 15  
 Drury  : Reverse  2-Way  Fit   
 Other: \_\_\_\_\_

**MINOR OPENING**  
 Expected Min. Length 4 3 NF 0-2 Conv.  
 1♣      
 1♦      
**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: \_\_\_\_\_  
 Frequently bypass 4+♦   
 1NT/1♠: 6 to 10  
 2NT: Forcing  Inv.  11- to 12  
 3NT: 13- to 15  
 Other: \_\_\_\_\_

**DESCRIBE**  
 2♣= to \_\_\_\_\_ HCP  
 Strong  Other   
 2♦ Response: Neg  Waiting   
 2♦ 6 to 10 HCP  
 Natural: Weak  Intermediate  Strong  Conv   
 2♥ 6 to 10 HCP  
 Natural: Weak  Intermediate  Strong  Conv   
 2♠ 6- to 10 HCP  
 Natural: Weak  Intermediate  Strong  Conv

**RESPONSES/REBIDS**  
 2NT Force  New Suit NF   
 2NT Force  New Suit NF   
 2NT Force  New Suit NF

**OTHER CONV CALLS:** New Minor Forcing  2-Way NMF   
 Weak jump shifts: In Comp.  Not In Comp.   
 4th Suit Forcing: 1 Round  To Game

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