

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 4S</p> <p>Responsive: <input checked="" type="checkbox"/> thru 4D _____ Maximal <input checked="" type="checkbox"/></p> <p>Support: DbI <input checked="" type="checkbox"/> thru 2H _____ Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input checked="" type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>rev. rosen: 1N3NX=H</p> <hr/> <p>SIMPLE OVERCALL</p> <p>1-level 7 to 17 HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input checked="" type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>cue/jump cue=limit/mix raise</p> <hr/> <p>JUMP OVERCALL</p> <p>Strong <input checked="" type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>strong/wk2; interm, balancing</p> <hr/> <p>OPENING PREEMPTS</p> <p>Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/></p> <p>3/4-bids <input type="checkbox"/></p> <p>Conv./Resp. namyats + asking bids</p> <hr/> <p>DIRECT CUEBID</p> <p>Over: Minor <input type="checkbox"/> Major <input type="checkbox"/></p> <p>Natural <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/></p> <p>C over short C <input checked="" type="checkbox"/></p> <hr/> <p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input checked="" type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>Kickback RKC; Minorwood; Rolling Gerber, Exclusion RKC</p> <p>5NT: Respond the cheapest K, 01122/preemps</p> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: _____</p> <hr/> <p>LEADS (click card led, if not in bold)</p> <table style="width:100%; font-size: small;"> <tr> <td style="width:50%; text-align: center;"> <p>versus Suits</p> <table style="width:100%;"> <tr><td>x</td><td>x</td><td>x</td><td>x</td></tr> <tr><td>x</td><td>x</td><td>x</td><td>x</td></tr> <tr><td>A</td><td>K</td><td>x</td><td></td></tr> <tr><td>K</td><td>Q</td><td>x</td><td></td></tr> <tr><td>Q</td><td>J</td><td>x</td><td></td></tr> <tr><td>J</td><td>10</td><td>x</td><td></td></tr> <tr><td>K</td><td>Q</td><td>10</td><td>9</td></tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input type="checkbox"/></p> <p>3rd/5th Best vs Suits <input checked="" type="checkbox"/></p> <p>Attitude>Count>Suit prf</p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p> </td> <td style="width:50%; 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Takeout: 4NT over 4S</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: Leap Michaels(4 level)/weak</p> <hr/> <p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: Bergen, 1s/1H=5 S, inve. Sw</p> <p>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: _____ to _____</p> <p>Drury <input type="checkbox"/>: Reverse <input type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: 2D/2C relay, MAB, 2NT(P)5-5</p> <hr/> <p>DESCRIBE</p> <p>2♠15+ to 37 HCP or 9-tricker</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></p> <p>2♦ 11 to 15 HCP Flannery 4S,5/6H</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input checked="" type="checkbox"/></p> <p>2♥6 to 11 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠6 to 11 HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>OTHER CONV CALLS: New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/> XYZ _____</p> <p>Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p> <p>Impossible 2♠, BART 2D; jump cue forces 3N, good/bad NT, over/under JS/M, 2NT/M raise asks, slam 3NT, unusual vs unusual, TRAM</p>
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