



<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1♠ X 2♥=8-10 3+♠
1♠ X 2N=Limit or better ♠

<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>

<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:Almost never</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
				1♣			11-21 2+♣ if(4432)
1♦			11-21 4+♦	Same as 1♣			
1♥			11-21 5+♥	2♣=® FG, 2♦= NAT FG 2N=limit Raise or bad GF 3♣=6/9 4card 3♦=FG 4+♥ any SPL 10-13 3♥=pre 3♠/4♣/4♦= 4+♥ VOID ♣/♦/♠10-13 3NT= 12-14 BAL 3-4♥	1♥-1x → 2♣= NAT 11-15 or any 16+; 2NT= 6♥4m 16+; 3m= 55 15+ F1; 3♥= 7♥ 13-15	Drury	
1♠				Same as 1♥ 3♣=9-11 6+♥ 3♦=6/9 4card 3♥=FG 4+♠ any SPL 10-13 3♠=pre 4♣/4♦/4♥ VOID ♣/♦/♥10-13 3NT= 12-14 BAL 3-4♠	Same as 1♥	Drury	
INT			(14)15-17 BAL (5M332 14-15)	2♣= stayman, 2♦/♥/♠/Nt= trns 3♣=5♥ 4♠ limit 3♦=5♠ 4♥ limit 3♥/♠=GF 5+4 minors short M, 4♣=♥, 4♦=♠ trns			

