

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
1♠ X 2♥=8-10 3+♠
1♠ X 2N=Limit or better ♠

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:Almost never

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣				17+bal or 16+ unbalanced	1♦=0-7 (or 8+no 2 control) 1♥ = [♠, 8+ may have longer suit 1♠=♥], 8+ may have longer minor, denies4♠ 1NT = 11+ bal (4432/4333/5m332) 2♣=5+♣ 8+hcp,2♦=8-10bal 2♥ = one-suiter♦ 2♠ = 3-suiter, short M 2NT = 55 minors 3♣ = 4♣ 5+♦	After 1♦ 1♥=any19+ 1♠=nat may be canape After positive respons opener usually relays jumps 2NT & 3 level = two suited	
1♦		2		11-15 2+♦	1level nat, 2♣=3+card GF, 2M=weak to play 2♦=5+ f1 4M possible 2	After overcall transfer responses	
1♥		5	4♠	11-15 5+♥ may contain 5+♠ in 1st&2nd position !	1♠ = relay GF 1NT =4+♠ nf 2♣ = any (mild) INV OR weak♦, 2♦ = 8-11 ♥ raise 2♥ =5-8 raise ,2NT mixed raise,3m=to play 3♠ = any SPL 3NT = ♠ void; jumps are PRE		1♠ & 1NT = nat
1♠					1NT = relay GF , 2♣=♦ or mild inv=weak 2♦ = 5+♥ (8+ hcp) or 6] 2♥ = 9-11 3-crd ♠raise , 2♠ = 5-8 ♠raise 2NT = mixed raise 3m = PRE to play 3NT = any SPL 4♣♦= void		1N=nat

INT			(13)14-16 BAL (5M332 poss)	2♣= stayman, 2♦/♥/♠/Nt= trns 3♣=puppet 3♦=5-5m GF 3♥/♠= short +GF5- 4m , 4♦=♥, 4♥♠ trns		
2♣		6	6+card	2♦=ask F1 2M=nf,2N=inv+with 5cardM		
2♦		1	3suited	4405/4414-(43)15) 2N=inv+ ask		
2♥			3-10 NV could be 5	NV new suit F1		
2♠			3-10 NV could be 5	NV new suit F1		
2NT			3-9hcp 5-5 m	3♥=ask rel		
3♣						
3♦						
3♥						
3♠						
3NT						
4♣						
4♦						
4♥						
4♠						
4NT						
5♣					HIGH LEVEL BIDDING	
5♦					Rkc 14-03-2-2+Q,When trump is a minor first and 2 nd step cuebid shows Kcard	
5♥					Exclusion 03/14	
5♠						