

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 4H</p> <p>Responsive: <input checked="" type="checkbox"/> thru 4D _____ Maximal <input checked="" type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru 2H _____ Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>t/o till 4H; 4NT for 2套 vs 4S</p> <hr/> <p>SIMPLE OVERCALL</p> <p>1-level 8 _____ to 15 _____ HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input checked="" type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NF Const <input checked="" type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p> <hr/> <p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <hr/> <p>OPENING PREEMPTS</p> <p>Sound Light Very Light</p> <p>3/4-bids <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Conv./Resp. new suit forcing <input checked="" type="checkbox"/></p> <hr/> <p>DIRECT CUEBID</p> <p>Over: Minor Major</p> <p>Natural <input type="checkbox"/> <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/> <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Leaping Michaels <input type="checkbox"/> <input type="checkbox"/></p> <hr/> <p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input checked="" type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>Quantitative 4NT, Exclusive RKC (0123); Gerber, Roman control cue</p> <hr/> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input checked="" type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 _____ to 17 _____ Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 12 _____ to 15 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input type="checkbox"/></p> <p>Conv. 19-21 HCP, balance hand</p> <hr/> <p>DEFENSE VS NOTRUMP</p> <table style="width:100%;"> <tr> <td>vs: strong NT</td> <td>Weak NT</td> </tr> <tr> <td>2♠ majors</td> <td>_____ majors</td> </tr> <tr> <td>2♦ 1 major</td> <td>_____ 1 major</td> </tr> <tr> <td>2♥ H+minor</td> <td>_____ H+minor</td> </tr> <tr> <td>2♣ S+minor</td> <td>_____ S+minor</td> </tr> <tr> <td>Dbl 4 major+5minor</td> <td>_____ penalty</td> </tr> </table> <p>Other: 2NT 2 minors</p> <hr/> <p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input checked="" type="checkbox"/></p> <table style="width:100%;"> <tr> <td>2NT Over</td> <td>Limit +</td> <td>Limit</td> <td>Weak</td> </tr> <tr> <td>Majors</td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Minors</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> <p>Other: _____</p> <hr/> <p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	vs: strong NT	Weak NT	2♠ majors	_____ majors	2♦ 1 major	_____ 1 major	2♥ H+minor	_____ H+minor	2♣ S+minor	_____ S+minor	Dbl 4 major+5minor	_____ penalty	2NT Over	Limit +	Limit	Weak	Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
vs: strong NT	Weak NT																								
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Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>																						
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>																						
SPECIAL CARDING <input checked="" type="checkbox"/> PLEASE ASK																									

<p>NAME: Shen Xiaoming & eve8392</p> <p>GENERAL APPROACH</p> <p>2 over 1, uda vs NT, HELD first discard</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																	
<p>NOTRUMP OPENING BIDS</p> <p>1NT _____</p> <p>15 _____ to 17 _____</p> <p>_____ to _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/></p> <p>System On Overdouble</p> <p>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♦ Forcing to ♥ <input checked="" type="checkbox"/></p> <p>Forcing Stayman <input type="checkbox"/></p> <p>2♥ Forcing to ♠ <input checked="" type="checkbox"/></p> <p>2♠ minor stayman _____</p> <p>2NT natural, inv. _____</p>	<p>3♣ Club inv. _____</p> <p>3♦ Diamond inv. _____</p> <p>3♥ 31(54) gf _____</p> <p>3♠ 13 (54) gf _____</p> <p>Off for penalty _____</p> <p>4♦, 4♥ Transfer <input checked="" type="checkbox"/></p> <p>Smolen <input checked="" type="checkbox"/></p> <p>Lebensohl <input checked="" type="checkbox"/> (dire denies)</p> <p>Negative Double <input checked="" type="checkbox"/> _____</p>																
<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: 13 _____ to 15 _____</p> <p>Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: Bergen, Jacoby 2NT</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♠ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input type="checkbox"/></p> <p>Single raise <input checked="" type="checkbox"/> Other: _____</p> <p>Frequently bypass 4+♦ <input checked="" type="checkbox"/></p> <p>1NT/1♠: 6 _____ to 10 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 _____ to 12 _____</p> <p>3NT: 13 _____ to 15 _____</p> <p>Other: inverted minors</p>																
<p>LEADS (click card led, if not in bold)</p> <table style="width:100%;"> <tr> <td>versus Suits</td> <td>versus Notrump</td> </tr> <tr> <td>x x x</td> <td>x x x x</td> </tr> <tr> <td>x x x</td> <td>x x x x</td> </tr> <tr> <td>A K x</td> <td>A K J x A Q J x</td> </tr> <tr> <td>K Q x</td> <td>K J 10 x A J 10 9 A 10 9 8</td> </tr> <tr> <td>Q J x</td> <td>K 10 9 x K Q J x K Q 10 9</td> </tr> <tr> <td>J 10 x</td> <td>Q 10 9 x Q J 10 x Q 10 9 8</td> </tr> <tr> <td>K Q 10 9</td> <td>J 10 9 x 10 9 8 x</td> </tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT <input type="checkbox"/></p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input checked="" type="checkbox"/> Suit Preference <input type="checkbox"/></p>	versus Suits	versus Notrump	x x x	x x x x	x x x	x x x x	A K x	A K J x A Q J x	K Q x	K J 10 x A J 10 9 A 10 9 8	Q J x	K 10 9 x K Q J x K Q 10 9	J 10 x	Q 10 9 x Q J 10 x Q 10 9 8	K Q 10 9	J 10 9 x 10 9 8 x	<p>DEFENSIVE CARDING</p> <p>Standard: <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Except <input type="checkbox"/> _____</p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p>HELD <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Trump Suit Pref. <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>
versus Suits	versus Notrump																
x x x	x x x x																
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<p>DESCRIBE</p> <p>2♠ 18 _____ to _____ HCP 22+ hcp or 8.5+ winners</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></p> <p>2♣ 5 _____ to 10 _____ HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 5 _____ to 10 _____ HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 5 _____ to 10 _____ HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p>																	
<p>RESPONSES/REBIDS</p> <p>Ogust</p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p>																	