

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/></p> <p>Negative <input checked="" type="checkbox"/> thru 3H</p> <p>Responsive: <input checked="" type="checkbox"/> thru 3H Maximal <input type="checkbox"/></p> <p>Support: Dbl <input type="checkbox"/> thru _____ Rdbl <input type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: <u>12</u> to <u>15</u> Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: _____ to _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input type="checkbox"/></p> <p>Conv. Minors over M / M over minor _____</p>	<p>NAMES <u>Gabriele Milev - Nilton Sperb</u></p> <p>GENERAL APPROACH</p> <p>Precision 1C</p> <p>Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input checked="" type="checkbox"/> 2♣ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/> 16+ any suit/shape _____</p>			
<p>SIMPLE OVERCALL</p> <p>1-level <u>8</u> to <u>11</u> HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input checked="" type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>DEFENSE VS NOTRUMP</p> <p>vs: <u>strong</u> _____ <u>weak/intermedi</u> _____</p> <p>2♣ C & Hearts _____ single suit _____</p> <p>2♦ D & Hearts _____ Majors _____</p> <p>2♥ Hearts & Spade _____ Hearts & minor _____</p> <p>2♠ S & minor _____ Spades & minor _____</p> <p>Dbl single suit _____ T/O _____</p> <p>Other: DONT (mod) over 1C strong _____</p> <p>Suction over 1 or 2C/NT _____</p>	<p>NOTRUMP OPENING BIDS</p> <p><u>1NT</u> _____ 3♣ Strong/invite 3NT _____</p> <p><u>12</u> to <u>15</u> _____ 3♠ Strong/invite 3NT _____</p> <p>_____ to _____ 3♥ 5/5 Majors invite _____</p> <p>_____ 3♠ 5/5 Majors Forcing _____</p> <p>5-Card Major Common <input type="checkbox"/></p> <p>System On Over 2C _____</p> <p>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> Full response _____</p> <p>2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♠, 4♥ Transfer <input checked="" type="checkbox"/></p> <p>2♥ Transfer to ♠ <input checked="" type="checkbox"/> Smolen <input type="checkbox"/></p> <p>2♠ Stayman minors _____ Lebensohl <input checked="" type="checkbox"/> (_____ denies)</p> <p>2NT Transfer minors _____ Negative Double <input type="checkbox"/> _____</p>			
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <p>2NT Over _____ Limit + _____ Limit _____ Weak <input checked="" type="checkbox"/></p> <p>Majors _____ <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Minors _____ <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/></p> <p>Other: Jacoby _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____</p> <p>3NT: _____ to _____</p> <p>Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: Rev Bergen; Drury _____</p>			
<p>OPENING PREEMPTS</p> <p>Sound Light Very Light</p> <p>3/4-bids <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Conv./Resp. _____</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru 3 Hearts _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♣ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input type="checkbox"/></p> <p>Single raise <input checked="" type="checkbox"/> Other: 8+ _____</p> <p>Frequently bypass 4+♦ <input type="checkbox"/></p> <p>1NT/1♠: 8 _____ to 10 _____</p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____</p> <p>3NT: _____ to _____</p> <p>Other: 1♦ = Ds or Mini-Roman _____</p>			
<p>DIRECT CUEBID</p> <p>Over: Minor Major</p> <p>Natural <input type="checkbox"/> <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/> <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Advanced (over minor =other & M) _____</p>	<p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input type="checkbox"/></p> <p>RKC = 03/14; Minorwood _____</p> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p>DESCRIBE</p> <p>2♠ 11 to 15 HCP Clubs</p> <p>Strong <input type="checkbox"/> Other <input type="checkbox"/> _____</p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/></p> <p>2♦ 6 to 11 HCP Major suit (or strong NT)</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 5 to 10 HCP Hearts and a minor</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 5 to 10 HCP Spades and a minor</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p>			
<p>LEADS (click card led, if not in bold)</p> <table border="0" style="width:100%;"> <tr> <td style="width:50%; vertical-align: top;"> <p>versus Suits</p> <p>x x x x x x</p> <p>x x x x x x x x</p> <p>A K x 10 9 x</p> <p>K Q x K J 10 x</p> <p>Q J x K 10 9 x</p> <p>J 10 x Q 10 9 x</p> <p>K Q 10 9</p> </td> <td style="width:50%; vertical-align: top;"> <p>versus Notrump</p> <p>x x x x x x</p> <p>x x x x x x x x</p> <p>A K J x A Q J x</p> <p>A J 10 9 A 10 9 8</p> <p>K Q J x K Q 10 9</p> <p>Q J 10 x Q 10 9 8</p> <p>J 10 9 x 10 9 8 x</p> </td> </tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT <input type="checkbox"/></p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	<p>versus Suits</p> <p>x x x x x x</p> <p>x x x x x x x x</p> <p>A K x 10 9 x</p> <p>K Q x K J 10 x</p> <p>Q J x K 10 9 x</p> <p>J 10 x Q 10 9 x</p> <p>K Q 10 9</p>	<p>versus Notrump</p> <p>x x x x x x</p> <p>x x x x x x x x</p> <p>A K J x A Q J x</p> <p>A J 10 9 A 10 9 8</p> <p>K Q J x K Q 10 9</p> <p>Q J 10 x Q 10 9 8</p> <p>J 10 9 x 10 9 8 x</p>	<p>DEFENSIVE CARDING</p> <p>Standard: <input checked="" type="checkbox"/> vs Suits vs NT <input checked="" type="checkbox"/></p> <p>Except <input type="checkbox"/></p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	<p>RESPONSES/REBIDS</p> <p>2D Forcing</p> <p>2♦ 6 to 11 HCP Major suit (or strong NT)</p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2♥ 5 to 10 HCP Hearts and a minor</p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>2♠ 5 to 10 HCP Spades and a minor</p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p>	
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<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>		<p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input checked="" type="checkbox"/> To Game <input type="checkbox"/></p>			