

<p><b>SPECIAL DOUBLES</b>          After Overcall: Penalty <input type="checkbox"/> _____          Negative <input checked="" type="checkbox"/> thru 4H _____          Responsive: <input type="checkbox"/> thru _____ Maximal <input type="checkbox"/>          Support: Dbl <input type="checkbox"/> thru _____ Rdbl <input type="checkbox"/>          Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p><b>NOTRUMP OVERCALLS</b>          Direct: 15 to 18 Systems on <input checked="" type="checkbox"/>          Conv. _____          Balance: 10 to 14 _____          Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/>          Conv. _____</p>	<p><b>NAMES</b></p> <p style="text-align: center;"><b>GENERAL APPROACH</b></p> <p>2/1 _____          Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/>          VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/>          FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																													
<p><b>SIMPLE OVERCALL</b>          1-level 8 to 17 HCP (usually)          Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/>  <b>Responses</b>          New Suit: Forcing <input checked="" type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/>          Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p><b>DEFENSE VS NOTRUMP</b>          vs: Landy _____          2♣ 4-5 in majors _____          2♦ natural _____          2♥ natural _____          2♠ natural _____          Dbl Pen suggestive _____          Other: Both minors _____</p>	<p style="text-align: center;"><b>NOTRUMP OPENING BIDS</b></p> <table style="width:100%;"> <tr> <td style="width:50%;">           1NT _____            15 to 17 _____            _____ to _____            5-Card Major Common <input type="checkbox"/>            System On Over Dbl, 2C _____            2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>            2♦ Transfer to ♥ <input checked="" type="checkbox"/>                Forcing Stayman <input type="checkbox"/>            2♥ Transfer to ♠ <input checked="" type="checkbox"/>            2♠ Transfer to club _____            2NT Transfer to dmds _____         </td> <td style="width:50%;">           3♣ 6+ invit to game _____            3♦ 6+ invit to game _____            3♥ 6+ invit to slam _____            3♠ 6+ invit to slam _____            _____            4♦, 4♥ Transfer <input checked="" type="checkbox"/>            Smolen <input type="checkbox"/>            Lebensohl <input checked="" type="checkbox"/> ( ____ denies)            Negative Double <input type="checkbox"/> _____         </td> </tr> </table>		1NT _____ 15 to 17 _____ _____ to _____ 5-Card Major Common <input type="checkbox"/> System On Over Dbl, 2C _____ 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ Transfer to club _____ 2NT Transfer to dmds _____	3♣ 6+ invit to game _____ 3♦ 6+ invit to game _____ 3♥ 6+ invit to slam _____ 3♠ 6+ invit to slam _____ _____ 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> ( ____ denies) Negative Double <input type="checkbox"/> _____																										
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<p><b>JUMP OVERCALL</b>          Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p style="text-align: center;"><b>OVER OPP'S T/O DOUBLE</b></p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input checked="" type="checkbox"/>          Redouble implies no fit <input checked="" type="checkbox"/>          2NT Over _____ Limit + _____ Limit _____ Weak _____          Majors <input checked="" type="checkbox"/> _____ _____          Minors <input checked="" type="checkbox"/> _____ _____          Other: _____</p>																														
<p style="text-align: center;"><b>OPENING PREEMPTS</b></p> <table style="width:100%;"> <tr> <td style="width:33%;">Sound <input type="checkbox"/></td> <td style="width:33%;">Light <input checked="" type="checkbox"/></td> <td style="width:33%;">Very Light <input type="checkbox"/></td> </tr> </table> <p>3/4-bids _____          Conv./Resp. _____</p>	Sound <input type="checkbox"/>	Light <input checked="" type="checkbox"/>	Very Light <input type="checkbox"/>	<p style="text-align: center;"><b>VS OPENING PREEMPT DOUBLE IS</b></p> <p>Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/>          Conv. Takeout: _____          Lebensohl 2NT Response <input type="checkbox"/>          Other: Lebensohl _____</p>																											
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<p style="text-align: center;"><b>DIRECT CUEBID</b></p> <table style="width:100%;"> <tr> <td style="width:33%;">Over: _____</td> <td style="width:33%;">Minor <input type="checkbox"/></td> <td style="width:33%;">Major <input type="checkbox"/></td> </tr> </table> <p>Natural <input type="checkbox"/>          Strong T/O <input type="checkbox"/>          Michaels <input checked="" type="checkbox"/></p>	Over: _____	Minor <input type="checkbox"/>	Major <input type="checkbox"/>	<p style="text-align: center;"><b>MAJOR OPENING</b></p> <p>Expected Min. Length 4 5          1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/>          3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/>  <b>RESPONSES</b>          Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/>          After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>          Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/>          Other: _____          1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/>          2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____          3NT: _____ to _____          Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/>          Other: _____</p>																											
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<p><b>SLAM CONVENTIONS</b> Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/>          Quantitative 4NT (33+ bid 6) 5NT (37+ bid 7)          vs. Interference: DOPI <input type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input type="checkbox"/></p>	<p style="text-align: center;"><b>MINOR OPENING</b></p> <p>Expected Min. Length 4 3 NF 0-2 Conv. _____          1♣ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>          1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>  <b>RESPONSES</b>          Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>          After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>          Forcing Raise: J/S in other minor <input checked="" type="checkbox"/>          Single raise <input checked="" type="checkbox"/> Other: game force _____          Frequently bypass 4+♦ <input type="checkbox"/>          1NT/1♣: 6 to 10 _____          2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> _____ to _____          3NT: _____ to _____          Other: _____</p>																														
<p><b>LEADS</b> (click card led, if not in bold)          versus Suits      versus Notrump</p> <table style="width:100%; font-size: small;"> <tr> <td style="width:25%;">x x</td> <td style="width:25%;">x x x x</td> <td style="width:25%;">x x</td> <td style="width:25%;">x x x x</td> </tr> <tr> <td>x x x</td> <td>x x x x x</td> <td>x x x</td> <td>x x x x x</td> </tr> <tr> <td>A K x</td> <td>10 9 x</td> <td>A K J x</td> <td>A Q J x</td> </tr> <tr> <td>K Q x</td> <td>K J 10 x</td> <td>A J 10 9</td> <td>A 10 9 8</td> </tr> <tr> <td>Q J x</td> <td>K 10 9 x</td> <td>K Q J x</td> <td>K Q 10 9</td> </tr> <tr> <td>J 10 x</td> <td>Q 10 9 x</td> <td>Q J 10 x</td> <td>Q 10 9 8</td> </tr> <tr> <td>K Q 10 9</td> <td></td> <td>J 10 9 x</td> <td>10 9 8 x</td> </tr> </table> <p style="text-align: center;"><b>DEFENSIVE CARDING</b>          vs Suits vs NT</p> <p>Standard: <input type="checkbox"/> <input type="checkbox"/>          Except <input type="checkbox"/> _____          Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>          Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>  <b>FIRST DISCARD</b>          Lavinthal <input type="checkbox"/> <input type="checkbox"/>          Odd/Even <input type="checkbox"/> <input type="checkbox"/>  <b>OTHER CARDING</b>          Smith Echo <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>          Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/>          Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	<p style="text-align: center;"><b>DESCRIBE</b></p> <p>2♣ 22+ to _____ HCP          Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> _____          2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>          2♦ 5 to 10 HCP          Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>          2♥ 5 to 10 HCP          Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>          2♠ 5 to 10 HCP          Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p>		
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<p><b>SPECIAL CARDING</b> <input type="checkbox"/> PLEASE ASK</p>																															
<p><b>OTHER CONV CALLS:</b> New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/>          Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/> _____          4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> _____          fit jump in competition; check back stayman after jump of 2NT;          constructive major raises (8-10 pts)</p>																															