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| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| Over 1c strong if nv 1s = 1 good any suit 7+ points or natural |
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| OVER OPPONENTS' TAKEOUT DOUBLE |
| Over 1 M we play Bergen . 2nt = fit + inv or more |
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| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS |
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| Support x and xx X over artificial bid shows that suit or lead direction When they x our overcall xx shows K or A in that suit usually Kx or Ax Xx to show 1 suit after 2d/h/s opening by us and over penalty x over our 1nt |
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| SPECIAL FORCING PASS SEQUENCES |
| Forcing pass at competition: when we are vul against not or when we have the higher suit unless opps showed strong hands (like opening bid + invitation) Or when we showed strong hands. When opp shows 2 suits hand we might ignore forcing pass and play according to common sense |
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| IMPORTANT NOTES over our overcalls we play jump fit bids |
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| PSYCHICS: rare can open light 3 RD hands light and 4 good M |

| OPENING | ARTIFICIAL TICK IF | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4h | Better m | Walsh 2d=c fit inv+ 2M 4-7 6 cards 2c 6-10 4+ cards 3c 6-10 5+ cards | Over 1d 1nt can hide majors We play xyz over 1x 1y 1nt | Cue bid = fit + inv+ |
| 1♦ | | 3 | 4h | Better m | 2M 4-7 6 cards 3c = d fit inv+ 2d 6-10 4+ cards 3d = 6-10 5+ cards | We play xyz over 1x 1y 1nt | Cue bid = fit inv+ 2c over 1d drury |
| 1♥ | | 5 | 4d | 5 M | 2/1 1nt f Bergen Jacoby 2h 8-10 3 cards | Over 2/1 2nt = catch all 12-14 5 cards. Over 2nt jacobly 3c 3d 3s short jumps = void in the suit 3h=12-13 3nt=14-15 4h=16-17 1M-2M-3M either pre-empt with 2/3 top h or asking for 2 top h in M | drury |
| 1♠ | | 5 | 4h | Same | same | Same | drury |
| INT | | | 4h | Usually 15-17 balanced or semi-balanced | | | |
| 2♣ | * | 0 | no | Strong hands + strong 2 in M | 2d = 0-7 2h 2s 3c 3d = 8+ 5 cards. 2nt 8+ balanced | | |
| 2♦ | * | 0 | no | Multi weak M or strong d | 2h 2s 3h 3s 4h p/c 2nt relay 3c 3d to play | Over 2nt 3c = h 6-8 3d = s 6-8 3h s 8-10 3s =h 8-10 3nt =strong d semi balanced 4c = diamond + c strong 4d= strong d unbalanced | Over x pass=diamonds xx = 1 suit If opps bid and p x then opener passes unless very good odr (15% share of hands) |

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|-----|---|---|-------------|--|---|---|-------------------------|
| 2♥ | * | 5 | No negative | 5+ cards in h +5+ (might be 4 cards m unvul) cards in m 6-11 points 7-11 vul | 2s weak nat. 2nt relay 3c = p/c 3d gf with sp 3h weak 3sp inv+ sp. 4m splinter for h | Over 2nt relay 3c=c 6-8 3d = d 6-8 3h c 8-11 3s d 8-11 | Over x xx shows 1 suit. |
| 2♠ | * | 5 | no | Same idea but 2 ways to show h 3h inv 3d = gf with h. | Same idea | Same idea | Over x xx shows 1 suit |
| 2NT | | | | Bal usually 20-22 can have 6 cards m or 5 cards M | 3c puppet 3d/h trans 3s minor or minors 4c gerber 4d trans for h sign of. 4h trans for sp signoff 4nt limit bid | | |
| 3♣ | | 6 | no | | 3x nf | | |
| 3♦ | | 6 | no | | 3M nf | | |
| 3♥ | | 6 | no | | 3s nf | | |
| 3♠ | | 6 | no | | | | |
| 3NT | * | | gambling | 7 solid m no k outside. | 4c p/c 4d asks for shortage over 4c 4d 4h asks for shortage | If 3nt bidder bids again he asks for lead (lightner) or shows 8 cards if on lead. | |
| 4♣ | | | no | | | | |
| 4♦ | | | no | | | | |
| 4♥ | | | no | | | | |
| 4♠ | | | no | | | | |
| 4NT | | | no | | | | |
| 5♣ | | | no | | | HIGH LEVEL BIDDING | |
| 5♦ | | | no | | | 4NT KCB | |
| 5♥ | | | no | | | 4nt quant and 4s quant (little weaker) over nt | |
| 5♠ | | | no | | | Ropi dopi | |
| Q | | | | | | Voidwood answers: 1/4 0/3 2without Q 2 with Q | |