



SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru 4♥
 Responsive : thru 4♥ Maximal
 Support: **Dbl.** thru 2♥ **Redbl**
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. _____
Balancing: 10 to 16
 Jump to 2NT: Minors 2Lowest
Conv. _____

NAMES Basic 2/1 card

GENERAL APPROACH

2 over 1
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ **Natural 2 Bids** **Other** _____

SIMPLE OVERCALL

1 level 7 to 18 HCP (usually)
 often 4 cards very light style

Responses

New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak

DEFENSE VS NOTRUMP

vs: **Strong** _____ **Weak** _____
 2♣ **majors** _____
 2♦ **natural** _____
 2♥ **natural** _____
 2♠ **natural** _____
 Dbl: **penalty** _____
Other _____

NOTRUMP OPENING BIDS

1NT
15 to 17
 _____ to _____
 5-card Major common 3♥ 31(45)
 System on over X, 2♣
 2♣ Stayman Puppet
 2♦ **Transfer to ♥** 4♦, 4♥ **Transfer**
Forcing Stayman **Smolen**
 2♥ **Transfer to ♠** **Lebensohl** (**Fast denies**)
 2♠ **transfer to ♣** **Neg. Double** _____
 2NT **transfer to ♦** **Other:** _____

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
Jacoby **Texas**
 3♠ **MSS** _____

3NT _____ to _____
 gambling _____

Conventional NT Openings

JUMP OVERCALL

Strong **Intermediate** **Weak**

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
Conv./Resp. _____

2NT Over Limit+ Limit Weak

Majors
Minors
Other _____

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING

Expected Min. Length 4 3 **NF** **0-2** **Conv.**
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. **Weak**
 After Overcall: Force Inv. Weak
 Conv. Raise: **2NT** **3NT** **Splinter**
Other: Jacoby _____

RESPONSES

Double Raise: Force Inv. **Weak**
 After Overcall: Force Inv. Weak
 Forcing Raise: **J/S in other minor**
Single raise **Other:** _____

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

VS Opening Preempts Double Is

Takeout thru 4♠ **Penalty**
Conv. Takeout: _____
Lebensohl 2NT Response
Other: _____

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

vs Interference: **DOPI** **DEPO** Level: 5 of trump suit+ **ROPI**

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x(x) x x x x(x)x x	x x x(x)x x
x x(x) x x x x(x)	x x x x(x)x(x)x
(A)K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING PLEASE ASK

DESCRIBE

RESPONSES/REBIDS

<u>2♣</u> _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	strong, ART
<u>2♦</u> _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
<u>2♥</u> _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
<u>2♠</u> _____ to _____ HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Feature 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp.

4th Suit Forcing: 1 Rd. Game **Unusual vs Unusual**