SPECIAL DOUBLES

After Overcall: Penalty☐ _____
Negative■ thru 3S
Responsive■ : thru 3S Maximal☐
Support: Dbl.■ thru 2S Redbl■
Card-showing☐ Min. Offshape T/O☐
Reverse Rosenkranz

SIMPLE OVERCALL

1 level 7 to 16 HCP (usually)
often 4 cards☐ very light style☐

Responses

New Suit: Forcing■ NFConst☐ NF☐
Jump Raise: Forcing☐ Inv.☐ Weak■
cue = lim. raise or better

JUMP OVERCALL

Strong☐ Intermediate■ Weak■
Int. in pass out position

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	■	■	■

Conv./Resp. Sound vul, light nonvul

DIRECT CUEBID

OVER:	Minor	Major
Natural	☐	☐
Strong T/O	☐	☐
Michaels	■	■

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on■
Conv.☐ _____
Balancing: 11 to 14
Jump to 2NT: Minors☐ 2 Lowest■
Conv.☐ _____

DEFENSE VS NOTRUMP

vs: _____ _____

2♣	C + H	
2♦	D + H	
2♥	Majors	
2♠	S + Min.	
Dbl:	1suit	

Other _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level■ 2 level☐
Jump Shift: Forcing☐ Inv.☐ Weak■
Redouble implies no fit☐

2NT Over	Limit+	Limit	Weak
Majors	■	☐	☐
Minors	■	☐	☐

Other _____

VS Opening Preempts Double Is

Takeout■ thru 4H Penalty☐
Conv. Takeout: _____
Lebensohl 2NT Response■
Other: _____

SLAM CONVENTIONS

Gerber☐: 4NT: Blackwood☐ RKC☐ 1430■
Minorwood

vs Interference: DOPI■ DEPO■ Level: _____ ROPI■

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x x **x**	**x x** **x** x x x
x ⓧ **x** x ⓧ x **x** x	**x** x x x **x** x x
Ⓐ K x **T** 9 x	A **K** J x A **Q** J x
K Q x K **J** Ⓣ x	A **J** Ⓣ 9 A **T** ⑨ x
Q J x K **T** ⑨ x	**K** Q J x K **Q** T 9
J T 9 Q **T** ⑨ x	**Q** J T x Q **T** ⑨ x
K Q T 9	**J** T 9 x **T** 9 x x

LENGTH LEADS:

	vs SUITS	vs NT
4th Best	■	■
3rd/5th Best	☐	☐
Coded tens and nines	Attitude	☐

Primary signal to partner's leads
Attitude☐ Count☐ Suit preference☐

DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	☐	☐
Except ☐		

Upside-Down:

count	■	■
attitude	■	■

FIRST DISCARD

Lavinthal	☐	☐
Odd/Even	☐	☐
upside down	■	■

OTHER CARDING

Smith Echo	☐	☐
Trump Suit Pref.	☐	
Foster Echo	☐	☐

SPECIAL CARDING ☐ PLEASE ASK

NAMES Fred Gillespie - Jeff Ruben

GENERAL APPROACH

Two Over One: Game Forcing■ Game Forcing Except When Suit Rebid☐
VERY LIGHT: Openings☐ 3rd Hand☐ Overcalls☐ Preempts☐
FORCING OPENING: 1♣☐ 2♣☐ Natural 2 Bids☐ Other☐ _____

NOTRUMP OPENING BIDS

1NT
15 to 17
_____ to _____

5-card Major common■
System on over 2C, Dbl
2♣ Stayman■ Puppet☐
2♦ Transfer to ♥■
Forcing Stayman☐
2♥ Transfer to ♠■
2♠ Size ask/clubs
2NT Dia./weak min.

3♣ Mod. Puppet
3♦ 5/5 Min. GF
3♥ 5/5 Maj. Inv.
3♠ 5/5 Maj. F

4♦, 4♥ Transfer■
Smolen■
Lebensohl■ (Fast denies)
Neg. Double■: 3-level
Other: _____

2NT 20 to 21
Puppet Stayman■
Transfer Responses:
Jacoby■ Texas■
3♠ Min. Suit Stayman

3NT _____ to _____
Gambling

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	☐	■
3rd/4th	☐	■

RESPONSES

Double Raise: Force☐ Inv.■ Weak☐
After Overcall: Force☐ Inv.☐ Weak☐
Conv. Raise: 2NT■ 3NT■ Splinter■
Other: 3NT = good raise to 4
1NT: Forcing■ Semi-forcing■ bph
2NT: Forcing☐ Inv.☐ _____ to _____
3NT: _____ to _____
Drury☐: Reverse■ 2-Way☐ Fit☐
Other: _____

MINOR OPENING

Expected Min. Length	4	3	NF 0–2	Conv.
1♣	☐	■	☐	☐
1♦	☐	■	☐	☐

RESPONSES

Double Raise: Force☐ Inv.☐ Weak■
After Overcall: Force☐ Inv.☐ Weak■
Forcing Raise: J/S in other minor☐
Single raise■ Other: criss-cross
Frequently bypass 4+♦ ☐
1NT/1♣ 8 to 10
2NT Forcing☐ Inv.☐ 11 to 12
3NT: 13 to 15
Other 1C-1D may be short D

	DESCRIBE	RESPONSES/REBIDS
2♣	_____ to _____ HCP Strong■ Other ☐	2H = dbl. neg.
	2♦ Resp: Neg☐ Waiting■	2NT = hearts
2♦	11 to 15 HCP Flannery	
	Natural: Weak☐ Intermediate☐ Strong☐ Conv.■	2NT Force☐ New Suit NF☐
2♥	5 to 11 HCP	
	Natural: Weak☐ Intermediate☐ Strong☐ Conv.☐	2NT Force■ New Suit NF■
2♠	5 to 11 HCP	
	Natural: Weak☐ Intermediate☐ Strong☐ Conv.☐	2NT Force■ New Suit NF■

OTHER CONV. CALLS: New Minor Forcing:☐ 2-Way NMF■
Weak Jump Shifts: In Comp.■ Not in Comp.■ _____
4th Suit Forcing: 1 Rd.☐ Game■ _____
Negative Free Bids
Unusual over Unusual

Last modified: Oct 08 2020 16:59