

SPECIAL DOUBLES
 After Overcall: **Penalty** _____
 Negative thru **4d**
 Responsive: thru **4d** Maximal
 Support: **Dbl** thru **2s** **Rdbl**
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1-level **7** to **16** HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 1430 all situations Specific Kings

vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

NOTRUMP OVERCALLS
 Direct: **14** to **17** Systems on
 Conv. _____
 Balance: **11** to **14**
 Jump to 2NT: Minors 2 Lowest
 Conv.sys on _____

DEFENSE VS NOTRUMP
 vs: **Meck strong** **Rev Capp/wk**
 2♣ **C+ higher** **D or Maj/min**
 2♦ **D+higher** **H+S**
 2♥ **H** **H**
 2♠ **S** **S**
 Dbl **MAJS/long min** **Penalty**
 Other: _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: _____

VS OPENING PREEMPT DOUBLE IS
 Takeout thru **4H** **Penalty**
 Conv. Takeout: **4NT**
 Lebensohl 2NT Response
 Other: **Leb/reverses**

DEFENSIVE CARDING
 vs Suits vs NT

Standard:	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Except	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down Count	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down Attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING **PLEASE ASK**

NAMES hennon - nanc

GENERAL APPROACH
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT	3♣ 5-5	2NT 20 to 21
15 to 17	3♦	Puppet Stayman <input checked="" type="checkbox"/>
to	3♥	Transfer Responses:
5-Card Major Common <input type="checkbox"/>	3♠	Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/>
System On Overx/2c		3♠ 4c
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	3NT to
2♦ Transfer to ♥ <input checked="" type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	Gambling
Forcing Stayman <input type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (F denies)	Conventional NT Openings
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Negative Double <input type="checkbox"/>	
2♠ 3c	bid suit to acc	
2NT 3d		

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: **3c=4 7-11 3d=3 LR**
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: **c=3 d=4**

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: **12+**
 Frequently bypass 4+♦
 1NT/1♣: 6 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: **JS limit 2c/1d may not gf**

DESCRIBE
 2♣ 8+q to _____ HCP **8.5 QT**
 Strong Other
 2♦ Response: Neg Waiting
 2♦ 11 to 15 HCP **Flannery**
 Natural: Weak Intermediate Strong Conv
 2♥ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv
 2♠ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2d=A/K
 2h=xx
 2NT Force New Suit NF
 Ogust
 2NT Force New Suit NF
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 Spiral raise 2nt asks

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