

9 LEADS AND SIGNALS				<b>WBFC Convention Card</b> 
OVERCALLS(Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE			
In one level can be (not often) 4 cards. In 2 level decent		Lead	in Partner's Suit	
Reopening can be light (8+ HCP) and 4 cards.	Suit	2/4 (high from doubleton)	If no support, small from XXX.	
When answering to overcall: 1 level forcing (and can be 4 cards), 2 level constructive, jump forcing if non-jump would not be forcing	NT	2/4 (high from doubleton)	If support, high from XXX.	<b>Category i.e. Green / Blue / Red / HUM / Brown Sticker:</b> <b>Country: Israel</b> <b>Event:</b>
((1D)-1H-(p)- 2S is weak (0-5 HCP) but 3C is forcing.	Other:			<b>Players:</b> Michal Nosacki Arik Perlmutter
.+1M-(anything)-2NT is support with 4 cards, inv-(1X)				
(1D)-1H-(p)-1S-(anything) - 2D is 3 cards spades				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY
15-18 second position, system on	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
11-15 fourth position, system on	Ace	From AK	Same	2/1 GF, 5 times Major, Better minor
15+-18 after: (1C)-p-(1H)-1nt. Now system off, only forcing is 2H or jump	King	From KQ, or AK in high contracts	Asks for unblocking (10+) or count	1nt 15-17, stayman, 4 transfers, 3C puppet, 3D minors GF, 3M singleton +3 in oM, 4C gerber
	Queen	from QJ	from KQ10x or worse, or from qj	4D/H texas, 4S Slam Force, Smolen
	Jack	top of sequence or internal sequence	Same	1M- 1NT almost forcing, bergen, J2NT
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	top of sequence or internal sequence	Same	1m- 2m inverted, 3m 6-9, 2NT natural invitational, 2X 0-6 6 times, 1D-3C 6 clubs 9-11.
1-Suit: weak (5-10 HCP) in direct position (but versus a passed hand	9	from 109x.. Or from H98...	Same	2C GF (almost) - 2D waiting (4+HCP), 2H negative
can be sometimes 4-12 HCP), 14-16 6 times in reopening.	Hi-x	... <b>ANY</b> doubleton or 2/4: Hx, Xx, xXx	Same	Puppet, 2way Checkback
2-Suit: Michels.	Lo-x	2/4: HxX, HxxX, HxxXx	Same	2NT (19+) 20-22, 3NT gambling
(1x)-p-(1y) - now 2y is natural; 2x is 5-5 in other suits. 2nt is at least 6-5	<b>SIGNALS IN ORDER OF PRIORITY</b>			
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)	Partner's Lead	Declarer's Lead	Discarding	
Direct and reopening - michels. Jump - asks for stopper	Suit:1st	Enc/disc	count	Suit Pref (italian)
(1x)-p-(p)- 2nt - 19-21 natural.	2nd	count	Suit Pref	
After partner opens and overcall - cue is support inv+ and jump cue is sp	3rd	Suit Pref		
After partner overcalls - cue bid is support inv+ and jump cue is mixed ra	NT: 1st	Enc/disc	smith	Suit Pref (italian)
Vs. NT(vs. Strong/Weak; Reopening;PH)	2nd	count	count	<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
dbl 5+m, 4M; 2C majors;2D 6 cards M; 2M 5cards M + 5(4) m; 2NT 5-5 r	3rd	Suit Pref	Suit Pref	2D - 6 cards in one major, 5-10HCP
3m at least 6, HCP unknown, 3M at least 6, preemptive (4-11 HCP)	Signals (including Trumps):			2M - 5-10 HCP, 5M + 5(4) m
Same in reopening	High encouraging or even, Low discouraging or odd			
after weak NT (any range below 14-16) same system,				
but all bidding constructive and DBL is penalty.	<b>DOUBLES</b>			
	<b>TAKEOUT DOUBLES(Style;Responses;Reopening)</b>			
Vs.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)	Can be offshape.			
dbl takeout, cue bids on minor 2 majors.				
2x (any weak, including weak 2, multi, or 2 suits) - 4m is 5-5 in m and M.				<b>SPECIAL FORCING PASS SEQUENCES</b>
After 3NT gambling, both 4C and 4D majors, when 4D stronger (15+ HCP)				
Vs. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
(1c): 1d = D+H, 1h = H+S, 1s = C+S, 1nt = D+S, 2C = C+D, dbl = C+H	support dbl/rdbl (till 2 level)			
(1c)-p-(1d): 2d = D+H, 1h = H+S, 1s = C+S, 1nt = C+H,	lightner			<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
2c = C+D, dbl = D+S	invitational (1S-(2H)-2S-(3H)-dbl invites game in spades)			Good Bad
	Lead directing			1M-2c can be with 3 cards in club.
OVER OPPONENTS' TAKE OUT DOUBLE	Dopi/Ropi			
Bergen and Jacoby on. Drury off. Rdbl - 9+. On 1M (double) 1NT	Dbl of splinter suggests sacrifice if NV, lead if Vul.			Psychics: Very Rare
and 2 level bids transfers				

OPEN	TICK IF ART	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 C		3	4H	11-21 HCP, 3 if 4333 (not 4d) or 4-4-2-3	1NT 9-10 HCP; 2C inverted; 3C 4-9 HCP; 2NT 11 HCP; .1D can be with 3 cards when no other bid weak jump shift (0-5 HCP)	2-way checkback after opener rebids 1nt 1C-1M-4M balanced 18-19	inverted is on after dbl but off after overcall
					1C-1M bypass long diamond if less than opening, splinter - singleton	1C-1D-1NT balanced, can have 4M. 1C-1D-1NT-2M gf, 5+D and 4M. 1C-1x-3NT long semisolid clubs.	
						1c-1x-2nt now all continuations are transfers,	
1D		3	4H	11-21 HCP, 3 (usually) only if 4-4-3-2 (sometimes we do it if 4333)	1NT 6-10 HCP; 2C GF; 3C 9-11 HCP, 6 clubs; 2D inverted; 3D 4-9 HCP; 2NT natural;	Same as Clubs	
1H		5	4D	HCP (can be less with 11-21 shape)	1NT almost forcing; 2S wjs;2m GF; bergen, Jacoby 1H-2H 6-10 HCP. Now 2S starts short game 3S, 4C, 4D void	1H-1NT-2m-2H can be 3 5-6 HCP. 1H-3C/D-3S asks for shortness. 1H-1NT-2m can be with 3(2) m. 1H-1NT-2NT 17-19HCP. 1H-1S/NT-3NT 6H 18-20 1H-1NT-2C-2S club support 10-11. 1H-1NT-2D-2S either 6 clubs 9-11 or 4 diamonds 10-11 (now 2nt asks)	Drury
1S		5	4H	HCP (can be less with 11-21 shape)	same. 3H splinter (Void).	Same, After 1S-3C/3D 3NT asks for shortness.	Drury
1 NT				HCP. Can have 5M or 15-17(14) 6m	2C NF stayman. suits transfer, 3C puppet, 3D 5minors GF, 3H/S (13) 4 (45) Gerber, Texas, 4S Slam Force, 4NT inv.	1NT-2C-2D-2H 0-7 HCP. 1NT-2C-2D-2S inv 5S 4H; Smolen. 1NT-2C-2H-2S inv 4S 1NT-2C-2M-3OM fit, slamish. Preaccept after minor transfer. Suit after minor transfer singleton.	After intervention DBL takeout. Lebhensol.
2 C	V			GF (almost)/ 17+ HCP	2D 4+HCP, waiting; 2H negative; 2S/3C/3D 5+, 8+HCP. 2NT 5+H;	2c-2d/2h-2NT gf (after this puppet). 2C-2H-2M-(anything)-3M can be passed	2C-(not pass or double)-dbl 0-3 HCP
2 D	V			6 cards Major, 5-10 HCP	2H,2S,3H p/c; 3NT,4H,4S to play. 4C/4D asking. 2NT asking; 3m forcing.	2D-2S- now if hearts, 2NT good, 3C medium, 3D minimum. 2D-2NT now 3C maximum, 3D minimum with hearts, 3H minimum with spades. 2d-2nt-3c gf, and now 3d asks for major in transfer. For any answer on 2nt, .4 m is cue bid and 4M to play	2D-(2M)- dbl pass/correct. 2D-(3x)- dbl 100% penalty
2H	V			5H, 5+m, 5-9 HCP. Sometimes 5-4	2NT asks,3C p/c, 2S to play, 3S/3D natural and GF.	2H-2NT-: 3C min with clubs, 3D min with diamonds, 3H max with clubs, 3S max with diamonds.After 2NT and answer, 3OM invites slam in M, 3OM invites slam in m	
2S	V			5S, 5+m, 5-9 HCP. Sometimes 5-4	Same as H.	Same as H.	
2NT				balanced or ,20-22(19) semibalanced	Puppet, major transfers, 3S MSS. Gerber, Texas, 4S Slam Force, 4NT inv.	2NT-3C-3X-4m slamish in m. 2NT-3C-3M-OM- slamish in M.	
3m		6		Preemptive 4-10 HCP. Can be very weak suit	4om slamish. 3X forcing.	3C-3H: 4H doubleton, 3S no doubleton H, 4D 3 hearts, 4C signoff.	
3M		6		Preemptive (4-10 HCP)	3S forcing, 4m cue. 4OM to play.	<b>High Level Bidding</b>	
3 NT	V			gambling, no outside K.	4/5/6C Pass/Correct. 4M to play. 4D asks for singleton.	RKC 1403; DOP/ROPI; After 5C/5D lowest step asks for Q. If no Q return to suit.	
4m		7		Preemptive (4-10 HCP)		4NT and then 5NT mainly promises nothing is missing - answer shows specific K.	
4M		7		Preemptive (4-10 HCP)	Lackwood - bid asks for control.	Exclusion - answers 1403.	
4NT	V			minors		Lowest possible cue. 1M-2NT Jacoby. Answers: 3C minimum, 3D/3OM 15+, 4 cards; 3NT 17-18 balanced; 3M 15+, 4clubs. 4X void. 4M 12-14, 6 cards balanced. After 1M-2NT-3C - 3M asks for shortness and other suit shows shortness. Non-Serious 3NT. After Major fit (1M-2M or 1m-1M-2M) - new suit is long game try, next step is preparation to short game try. But jumping to 4 level shows second suit,	

**Note #**

**Description**