

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 3S
 Responsive: thru 3S Maximal
 Support: Dbl thru 2S Rdbl
 Card-showing Min. Offshape T/O
 takeout through 4H

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 11 to 14
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

DEFENSE VS NOTRUMP
 vs: strong NT Weak NT
 2♣ capp capp
 2♦ capp capp
 2♥ capp capp
 2♠ capp capp
 Dbl penalty penalty
 Other: 2NT 2 minors, Lebensol

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: _____

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 3S Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Quantitative 4NT, Exclusion RKC (1430)
 vs. Interference: DOPI DEPO Level: 5 ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump
 x x x x x x x x x x x x x x
 A K x 10 9 x A K J x A Q J x
 K Q x K J 10 x A J 10 9 A 10 9 8
 J J x K 10 9 x K Q J x K Q 10 9
 Q 10 x Q 10 9 x Q J 10 x Q 10 9 8
 K Q 10 9 J 10 9 x 10 9 8 x

DEFENSIVE CARDING
 Standard: vs Suits vs NT
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

NAMES Weican Xiao & Meiyuan Duan

GENERAL APPROACH
 Standard Modern Precision
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♠ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT _____
 14 to 16 _____
 to _____
 5-Card Major Common
 System On Over dbl, 2C
 2♠ Stayman Puppet
 2♥ Transfer to ♥
 Forcing Stayman
 2♥ Transfer to ♠
 2♠ Transfer to 3C
 2NT Transfer to 3D

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: _____
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: 13 to 15
 Drury Reverse 2-Way Fit
 Other: RBergan, Jacoby 2NT

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♠
 1♦
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♠: 12 to _____
 2NT: Forcing Inv. 11 to 13
 3NT: 13 to 15
 Other: inverted minors

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♠: 12 to _____
 2NT: Forcing Inv. 11 to 13
 3NT: 13 to 15
 Other: inverted minors

DESCRIBE	RESPONSES/REBIDS
2♠ 11 to 15 HCP 6+ suit Strong <input type="checkbox"/> Other <input checked="" type="checkbox"/> 2♠ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	
2♥ 11 to 15 HCP 4414, 4405, (34)15 Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	♠gust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	♠gust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 unusual vs unusual, Kokish game try _____

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