

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 3S</p> <p>Responsive: <input checked="" type="checkbox"/> thru 3S Maximal <input type="checkbox"/></p> <p>Support: Dbl <input type="checkbox"/> thru _____ Rdbl <input type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>1 level by opr 15-17 no stop</p> <hr/> <p>SIMPLE OVERCALL</p> <p>1-level 7 _____ to + _____ HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NF Const <input type="checkbox"/> NF <input checked="" type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Jump Q is mixed LR</p> <hr/> <p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <hr/> <p>OPENING PREEMPTS</p> <p>Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/></p> <p>3/4-bids <input type="checkbox"/></p> <p>Conv./Resp. _____</p> <hr/> <p>DIRECT CUEBID</p> <p>Over: Minor <input type="checkbox"/> Major <input type="checkbox"/></p> <p>Natural <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/></p> <hr/> <p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>1430 Gerber, only if jump to 4C over natural NT.</p> <hr/> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: DOPE _____ ROPI <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 _____ to 18 _____ Systems on <input type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 11 _____ to 14 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. Systems on _____</p> <hr/> <p>DEFENSE VS NOTRUMP</p> <p>vs: Weak/Strong _____</p> <p>2♠ Clubs + 2 _____</p> <p>2♥ Both Majors _____</p> <p>2♥ Hearts _____</p> <p>2♠ Spades _____</p> <p>Dbl Penalty _____ By PH = 1 m</p> <p>Other: _____</p> <hr/> <p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <p>2NT Over Limit + Limit Weak</p> <p>Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Other: _____</p> <hr/> <p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: 2NT overcall, syst on _____</p>	<p>NAMES Waterman Vincent</p> <hr/> <p>GENERAL APPROACH</p> <p>ACOL</p> <p>Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input type="checkbox"/> 2♠ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p> <hr/> <p>NOTRUMP OPENING BIDS</p> <p>1NT _____</p> <p>12 _____ to 14 _____</p> <p>_____ to _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/></p> <p>System On Over X and 2C</p> <p>2♠ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♥ Transfer to ♥ <input checked="" type="checkbox"/></p> <p>Forcing Stayman <input type="checkbox"/></p> <p>2♥ Transfer to ♠ <input checked="" type="checkbox"/></p> <p>2♠ to 3C _____</p> <p>2NT to 3D _____</p> <p>3♠ 5-5 m, weak _____</p> <p>3♥ 5-5 m, strong _____</p> <p>3♥ 3-1-9 _____</p> <p>3♠ 1-3-9 _____</p> <p>2NT 20 _____ to 21 _____</p> <p>Puppet Stayman</p> <p>Transfer Respon</p> <p>Jacoby <input checked="" type="checkbox"/> Texas _____</p> <p>3♠ Both minors _____</p> <hr/> <p>3NT _____ to _____</p> <p>Any solid suit, no os. _____</p> <p>Conventional NT Oj _____</p>																													
<p>LEADS (click card led, if not in bold)</p> <p>versus Suits versus Notrump</p> <table style="width:100%; border-collapse: collapse;"> <tr> <td style="width:25%;">x x</td> <td style="width:25%;">x x x x</td> <td style="width:25%;">x x</td> <td style="width:25%;">x x x x</td> </tr> <tr> <td>x x</td> <td>x x x x</td> <td>x x x</td> <td>x x x x x</td> </tr> <tr> <td>A K x</td> <td>10 9 x</td> <td>A K J x</td> <td>A Q J x</td> </tr> <tr> <td>K Q x</td> <td>K J 10 x</td> <td>A J 10 9</td> <td>A 10 9 8</td> </tr> <tr> <td>Q J x</td> <td>K 10 9 x</td> <td>K Q J x</td> <td>K Q 10 9</td> </tr> <tr> <td>J 10 x</td> <td>Q 10 9 x</td> <td>Q J 10 x</td> <td>Q 10 9 8</td> </tr> <tr> <td>K Q 10 9</td> <td></td> <td>J 10 9 x</td> <td>10 9 8 x</td> </tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input checked="" type="checkbox"/> vs NT <input checked="" type="checkbox"/></p> <p>3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/></p> <p>A = At, K = Ct at NT Attitude vs NT <input type="checkbox"/></p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	x x	x x x x	x x	x x x x	x x	x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	<p>DEFENSIVE CARDING</p> <p>Standard: <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Except <input type="checkbox"/> _____</p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/></p> <p>Other: Jacoby _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input type="checkbox"/></p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: 13 _____ to 15 _____</p> <p>Drury <input type="checkbox"/>: Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: JS by PH = fit _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Cc</p> <p>1♠ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p> <p>Forcing Raise: JS in other minor <input type="checkbox"/></p> <p>Single raise <input type="checkbox"/> Other: 2NT Jacoby _____</p> <p>Frequently bypass 4+♦ <input type="checkbox"/></p> <p>1NT/1♠: 6 _____ to 10 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: 13 _____ to 15 _____</p> <p>Other: JS by PH, splinters _____</p>
x x	x x x x	x x	x x x x																												
x x	x x x x	x x x	x x x x x																												
A K x	10 9 x	A K J x	A Q J x																												
K Q x	K J 10 x	A J 10 9	A 10 9 8																												
Q J x	K 10 9 x	K Q J x	K Q 10 9																												
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8																												
K Q 10 9		J 10 9 x	10 9 8 x																												
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>		<p>DESCRIBE</p> <p>2♠ _____ to _____ HCP</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♥ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></p> <p>2♦ 6 _____ to 10 _____ HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 6 _____ to 10 _____ HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 6 _____ to 10 _____ HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/> XYZ - NMF/2NT _____</p> <p>Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> 1 round by ph _____</p> <p>Extended lebensohl, and over reverses. CRASH. Un/Un. Bourke Relay _____</p>																													

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