

<p align="center">SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____ Negative <input checked="" type="checkbox"/> thru <u>3S</u> Responsive: <input checked="" type="checkbox"/> thru <u>3S</u> Maximal <input checked="" type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru <u>2S</u> Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/> takeout through <u>4H</u></p>	<p align="center">NOTRUMP OVERCALLS</p> <p>Direct: <u>15</u> to <u>18</u> Systems on <input checked="" type="checkbox"/> Conv. _____ Balance: <u>11</u> to <u>14</u> Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv. _____</p>	<p align="center">GENERAL APPROACH</p> <p>Standard Modern Precision Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♣ <input checked="" type="checkbox"/> 2♣ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																									
<p align="center">SIMPLE OVERCALL</p> <p>1-level <u>8</u> to <u>15</u> HCP (usually) Often 4 cards <input checked="" type="checkbox"/> Very light style <input checked="" type="checkbox"/> Responses New Suit: Forcing <input checked="" type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p align="center">DEFENSE VS NOTRUMP</p> <p>vs: <u>strong NT</u> <u>Weak NT</u> 2♣ <u>capp</u> <u>capp</u> 2♦ <u>capp</u> <u>capp</u> 2♥ <u>capp</u> <u>capp</u> 2♠ <u>capp</u> <u>capp</u> Dbl <u>penalty</u> <u>penalty</u> Other: <u>2NT 2 minors, Lebensol</u></p>	<p align="center">NOTRUMP OPENING BIDS</p> <table style="width:100%;"> <tr> <td style="width:33%;"> <p>1NT <u>14</u> to <u>16</u> _____ to _____ 5-Card Major Common <input type="checkbox"/> System On Overdbl, <u>2C</u> 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ transfer to 3C 2NT transfer to 3D</p> </td> <td style="width:33%;"> <p>3♣ <u>Puppet stayman</u> 3♦ <u>gf with 2 minors</u> 3♥ <u>inv with 2 majors</u> 3♠ <u>gf with 2 majors</u> _____ 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input type="checkbox"/> (<u>dire</u> denies) Negative Double <input type="checkbox"/> _____</p> </td> <td style="width:33%;"> <p>2NT <u>19</u> to <u>20</u> Puppet Stayman <input checked="" type="checkbox"/> Transfer Responses: Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> 3♠ transfer to 4C _____ 3NT <u>9</u> to _____ Gambling Conventional NT Openings Sandwich NT</p> </td> </tr> </table>		<p>1NT <u>14</u> to <u>16</u> _____ to _____ 5-Card Major Common <input type="checkbox"/> System On Overdbl, <u>2C</u> 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ transfer to 3C 2NT transfer to 3D</p>	<p>3♣ <u>Puppet stayman</u> 3♦ <u>gf with 2 minors</u> 3♥ <u>inv with 2 majors</u> 3♠ <u>gf with 2 majors</u> _____ 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input type="checkbox"/> (<u>dire</u> denies) Negative Double <input type="checkbox"/> _____</p>	<p>2NT <u>19</u> to <u>20</u> Puppet Stayman <input checked="" type="checkbox"/> Transfer Responses: Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> 3♠ transfer to 4C _____ 3NT <u>9</u> to _____ Gambling Conventional NT Openings Sandwich NT</p>																					
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<p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input checked="" type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/> <u>Quantitative 4NT, Exclusion RKC (1430)</u></p> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: <u>5</u> ROPI <input type="checkbox"/></p>																											
<p align="center">LEADS (click card led, if not in bold)</p> <table style="width:100%;"> <tr> <td style="width:50%;">versus Suits</td> <td style="width:50%;">versus Notrump</td> </tr> <tr> <td>x x x</td> <td>x x x x</td> </tr> <tr> <td>x x x</td> <td>x x x x</td> </tr> <tr> <td>A K x</td> <td>10 9 x</td> </tr> <tr> <td>K Q x</td> <td>K J 10 x</td> </tr> <tr> <td>Q J x</td> <td>K 10 9 x</td> </tr> <tr> <td>J 10 x</td> <td>K Q J x</td> </tr> <tr> <td>K Q 10 9</td> <td>Q J 10 x</td> </tr> <tr> <td></td> <td>J 10 9 x</td> </tr> </table> <p align="center">Length Leads:</p> <table style="width:100%;"> <tr> <td style="width:50%;">4th Best</td> <td style="width:25%;">vs Suits <input checked="" type="checkbox"/></td> <td style="width:25%;">vs NT <input checked="" type="checkbox"/></td> </tr> <tr> <td>3rd/5th Best</td> <td>vs Suits <input type="checkbox"/></td> <td>vs NT <input type="checkbox"/></td> </tr> </table> <p align="center">Attitude vs NT <input type="checkbox"/></p>		versus Suits	versus Notrump	x x x	x x x x	x x x	x x x x	A K x	10 9 x	K Q x	K J 10 x	Q J x	K 10 9 x	J 10 x	K Q J x	K Q 10 9	Q J 10 x		J 10 9 x	4th Best	vs Suits <input checked="" type="checkbox"/>	vs NT <input checked="" type="checkbox"/>	3rd/5th Best	vs Suits <input type="checkbox"/>	vs NT <input type="checkbox"/>	<p align="center">DEFENSIVE CARDING</p> <p>Standard: <input type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> _____ Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input checked="" type="checkbox"/> Odd/Even <input checked="" type="checkbox"/> <input type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	
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<p>SPECIAL CARDING <input checked="" type="checkbox"/> PLEASE ASK</p>																											
<p align="center">DESCRIBE</p> <p>2♠ <u>11</u> to <u>15</u> HCP <u>6+ suit</u> Strong <input type="checkbox"/> Other <input checked="" type="checkbox"/> 2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> 2♦ <u>11</u> to <u>15</u> HCP <u>4414, 4405, (34)15</u> Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p>																											
<p align="center">RESPONSES/REBIDS</p> <p>2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> Ogust 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/></p>																											
<p>OTHER CONV CALLS: New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/> _____ Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input type="checkbox"/> _____ 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> _____ <u>unusual vs unusual, Kokish game try</u></p>																											

