



NAMES Sheila / Pan Liping

GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT
15 to 17
14 to 17
5-card Major common
System on over x, 2c
2♣ Stayman Puppet
2♦ **Transfer to ♥** **4♦, 4♥ Transfer**
Forcing Stayman **Smolen**
2♥ **Transfer to ♠** **Lebensohl** (**fast denies**)
2♠ **range asking** **Neg. Double**
2NT **5-5 minor or D** **Other:** after 3c puppet: 3h; n4; after 3c puppet: 3nt; h suit

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby **Texas**
3♠ : TRF to 3NT
smolen; 3NT: 5S+4H

3NT to
gambling, no side A, K
Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. **Weak**
After Overcall: Force Inv. **Weak**
Conv. Raise: **2NT** **3NT** **Splinter**
Other: **Jacoby 2NT**
1NT: Forcing **Semi-forcing**
2NT: Forcing Inv. to
3NT: 13 to 15
Drury : **Reverse** **2-Way** **Fit**
Other: **R. Bergan; R. Drury: 2c=3; 2d=4**
mixed raise

MINOR OPENING

Expected Min. Length 4 3 0-2 **Conv.**
1♣
1♦

RESPONSES

Double Raise: Force Inv. **Weak**
After Overcall: Force Inv. **Weak**
Forcing Raise: **J/S in other minor**
Single raise **Other: 12+**
Frequently bypass 4+♦
1NT/1♣ 6 to 10
2NT Forcing Inv. 11 to 12
3NT: 13 to 15
Other: J/S in other m 10+;

SPECIAL DOUBLES

After Overcall: **Penalty** **no pure penalt**
Negative thru
Responsive : thru 3s Maximal
Support: Dbl. thru 2h **Redbl**
Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv.
Balancing: 11 to 14
Jump to 2NT: Minors 2 Lowest
Conv.

DEFENSE VS NOTRUMP

vs: woolsey
2♣
2♦
2♥
2♠
Dbl:
Other:

SIMPLE OVERCALL

1 level 6 to 16 HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong **Intermediate** **Weak**

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp.

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit

2NT Over **Limit+** **Limit** **Weak**
Majors
Minors
Other:

VS Opening Preempts Double Is

Takeout thru **Penalty**
Conv. Takeout:
Lebensohl 2NT Response
Other:

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
specific king, Voidwood, Minorwood

vs Interference: DOPI DEPO Level: ROPI

LEADS (circle card led, if not in bold)

versus Suits versus Notrump
x x x x x x **x x** x x x x
x x x x x x x x **x x** x x x x x x
A K x **T** 9 x A K J x A Q J x
K Q x K **J** T x A J T 9 A T 9 x
Q J x K **T** 9 x K Q J x K Q T 9
J T 9 Q **T** 9 x Q J T x Q T 9 x
K Q T 9 J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads
Attitude Count Suit preference

DEFENSIVE CARDING

Standard: vs SUITS vs NT
Except

Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even

OTHER CARDING

Smith Echo Rev.
Trump Suit Pref.
Foster Echo

SPECIAL CARDING

PLEASE ASK

DESCRIBE RESPONSES/REBIDS

2♣ <u>22</u> to <u> </u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	Kokish
2♦ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Ougust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>11</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: **New Minor Forcing:** **2-Way NMF**

Weak Jump Shifts: In Comp. **Not in Comp.**

4th Suit Forcing: 1 Rd. **Game**
XYZ. Ougust: 3C: 5 card suit; 3D/H/S: L/M/H; 3NT: Max hand top 3 honours

1s (x) 3c fit showing with 5c; mixed raise