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## GENERAL DESCRIPTION OF BIDDING METHODS

**Five card majors – 2/1 GF, transfers after 1C, UDCA signals**

### 1NT OPENINGS AND RESPONSES

**Strength** 14-16 Tick if artificial and provide details below

**Shape constraints** Balanced may include 6 card minor Tick if may have singleton

**Responses** 2♣ Stayman<sup>6,16</sup>

2♦ Relay – H or balanced invite+ 2♥ Transfer to spades  
 2♠ Transfer to Clubs (3♣ = Qxx+) 2NT Transfer to Diamonds (3♦ = Qxx+)

Others 3♣=5 card stayman; 3♦=5-5 Maj inv+; 3♥/♠=13/31 (54) game force

Action after opponents double XX=relay to 2♣ one suited; pass forces XX; 2♣ = ♣+M; 2♦ = ♦+♠

Action after other interference Transfer Lebensohl<sup>3</sup>; Pass by opener shows stop

### TWO-LEVEL OPENINGS AND RESPONSES

Meaning	Responses	Notes
2♣ Strong hand 22+ or GF	2♦=GF (then Kokish); 2♥=0-3	
2♦ Nat unbal 8-10 (10-12 4 <sup>th</sup> )	2♥=Ask; 2NT=hearts	
2♥ Nat unbal 8-10 (10-12 4 <sup>th</sup> )	2♠=Ask; 2NT=spades	
2♠ Nat unbal 8-10 (10-12 4 <sup>th</sup> )	2NT=Ask	
2NT 20-21 balanced	Puppet stayman and transfers	

### OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

(Please include details of any agreements involving bidding on significantly less than traditional values).

- 1♣ is natural or balanced outside 1NT range (14-16)
- Transfer responses to 1♣ opening bid
- 1♦ is natural and unbalanced hand (transfers after 1♦-1Ma)

## OTHER OPENING BIDS

	HCP	see Note *	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11+	<input type="checkbox"/>	2	Natural or balanced 11-13 or 17-19	1♦/1♥/1♠= Transfers; 2♣=inv or better; 2x=nat+inv; 2NT=mixed raise (6 clubs)	
1♦	11+	<input type="checkbox"/>	4	Unbalanced	2D=inv+; 2Ma=nat+inv; 2NT=mixed raise	
1♥	11+	<input type="checkbox"/>	5		2C = GF; 2D = inv 3H; J2NT = mixed raise+; Void splinter; 3♠=any singleton	22
1♠	11+	<input type="checkbox"/>	5		2C = GF; 2D = inv 3S; J2NT = mixed raise+; Void splinter; 3N=any singleton	22
3 bids	5-10	<input type="checkbox"/>	7	Pre-emptive		
4 bids	5-15	<input type="checkbox"/>	7	Pre-emptive		

## DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		Natural wide ranging	2NT over maj = inv+ with 4 card support	
Jump overcall		Intermediate		
Cue bid		Michael's (10-14 or strong)		
1NT	Direct: Protective:	15-18 11-14	As 1NT opening	
2NT	Direct: Protective:	Lowest two (10-14 or strong) 19-21	- As 2NT opening	
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣		X=majors; NT=minors		
Short 1♣/1♦		Initially treat as natural		
Weak 1NT		X=penalties; 2C = majors; 2D = one suit; 2Ma = Ma/Mi 54		
Strong 1NT		X=single suit; 2C = majors; 2D = one suit (weakish); 2Ma = Ma/Mi 54		
Weak 2		X=t/o; 2NT=16-19; Leaping Michaels	Lebensohl	
Weak 3		X=take out		
4 bids		X=take out; 4NT = two suiter	Lebensohl	
Multi 2♦		X=13-16; 2NT=17-19		

## SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
Roman Key Card	4130	DOPI
	K or not K responses to next ask	

## COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which negative doubles apply	5♦
Special meaning of bids	After 1Ma – cue=3 cd support; 2NT=4 cd support; fit jumps
Exceptions / other agreements	Two and three level non-jumps are constructive but non-forcing

Agreements after opponents double for takeout. Bid as if opponent has passed

Redouble	10+	New suit	Jump in new suit
Jump raise		2NT	Other

Other agreements concerning doubles and redoubles  
 After intervention over 2C-(bid)-\* or 2N-(bid)-\* = take-out  
 Support doubles and redoubles; game try doubles if no trial bid available  
 Competitive and responsive doubles to 4D

## OTHER CONVENTIONS

1. FSF to game
2. Smolen (1NT-2♣-2♦-3Ma = 4/5+ in the majors)
3. Transfer Lebensohl (via 2NT shows a stop in a known suit) after we have bid 1NT
4. Kokish (2C-2D-2H is a relay to 2S – natural or balanced 24-25 or 28+)

## SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

5. 5NT generally asks partner to pick a slam
6. Slam tries – 1NT-2C-2M-3OM; 1NT-2D-2H-3S; 1NT-2H-2S-3H; 1NT-2C-2H-2S; 1NT-4x (suit 2+)
7. Agree minor – e.g. 1NT-2D-2H-3D-3S confirms D support
8. Re-transfers to majors after 1NT, 2NT and 2C...-2NT
9. Cue bid first or second round controls alike
10. Non-serious slam tries (3NT after major suit agreed)
11. Rescue wriggle after opponents double 1NT overcall
12. Two and Three level new suits in competitive auctions are constructive NF
13. (1x)-P-(2x)-2NT is balanced 17-20
14. 2NT in competition when partner has bid or shown a major is a good raise with 4cd support
15. Double of unusual NT to penalise at least one minor; 3C = invite+ in other major; 3D = good raise
16. 1NT-2C-2H denies 4 spades
17. 4NT is often lebensohl in competitive auctions
18. Leaping Michael's after weak 2H/2S and 1Ma-2Ma

## OPENING LEADS

For all the card combinations shown, clearly mark the card normally led if different from the underlined card.

Hatch over or shade this box if using non-standard leads.

v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> <u>x</u>	x <u>8</u> x	x <u>x</u> x x	x <u>x</u> x x x
v. NT contracts	<u>A</u> K x ( <u>x</u> )	A <u>J</u> 10 x	<u>K</u> <u>Q</u> 10	<u>K</u> <u>Q</u> x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	10 <u>9</u> x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> <u>x</u>	x <u>8</u> x	x <u>x</u> x x	x <u>x</u> x x x

Other agreements in leading, e.g. high level contracts, partnership suits:-

A+Q for attitude (reverse); K for count (reverse) and unblock v NT; strong T v NT; low from any doubleton (\*)

Lead low from xxx in our suits unless known to be exactly three card support; (\*) except in our suit

## CARDING METHODS

	Primary method v. suit contracts	Primary method v. NT contracts
On Partner's lead	Reverse attitude (reverse count) (*)	Reverse attitude (reverse count)
On Declarer's lead	Reverse count	Reverse count
When discarding	Reverse attitude (reverse count)	Reverse attitude (reverse count)

Other carding agreements, including secondary methods (state when applicable) and exceptions to above

Smith peter for a switch in NT

McKenny

Second and subsequent discards are reverse count if appropriate

(\*) When practical in our suits: middle card encouraging – other cards McKenny

## SUPPLEMENTARY DETAILS (continued)

19. 1Ma-2Ma-2NT/3x = long/short suit tries; 3S/3N = any singleton; 3N/4x=void slam tries
20. After opener's reverse 3 level suit bids are natural and GF
21. Jump in 4<sup>th</sup> suit is natural GF
22. Gazilli – 1Ma-1NT-2C is forcing
23. Transfer responses to our simple overcalls after 1, 2 and 3 level openings (from cue bid level to one below simple raise)