

<p><b>SPECIAL DOUBLES</b> After Overcall: Penalty <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru _____ Responsive: <input type="checkbox"/> thru _____ Maximal <input type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2♠ <input type="checkbox"/> Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input checked="" type="checkbox"/></p>	<p><b>NOTRUMP OVERCALLS</b> Direct: 14 to 18 Systems on <input checked="" type="checkbox"/> Conv. _____ Balance: 11 to 15 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input type="checkbox"/> Conv. 18-19 balanced</p>	<p><b>NAMES 2/1 CC</b></p> <p><b>GENERAL APPROACH</b> 2/1 Game forcing Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input checked="" type="checkbox"/> FORCING OPENING: 1♠ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>											
<p><b>SIMPLE OVERCALL</b> 1-level 6 to 16 HCP (usually) Often 4 cards <input checked="" type="checkbox"/> Very light style <input type="checkbox"/> <b>Responses</b> New Suit: Forcing <input type="checkbox"/> NF Const <input checked="" type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Cuebid is 1-round force</p>	<p><b>DEFENSE VS NOTRUMP</b> vs: Strong 1NT Weak 1NT 2♠ Majors Majors 2♦ 1 major 1major 2♥ ♥+minor ♥+minor 2♣ ♠+minor ♠+minor Dbl Penalty Penalty Other: _____</p>	<p><b>NOTRUMP OPENING BIDS</b> 1NT _____ 3♠ -&gt; 3♦ _____ 15 to 17 _____ 3♠ minors GF _____ to _____ 3♥ splinter, short ♥ _____ 5-Card Major Common <input checked="" type="checkbox"/> 3♠ splinter, short ♠ _____ System On Over Dbl _____ 2♠ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> 4♦, 4♥ Transfer <input type="checkbox"/> Forcing Stayman <input type="checkbox"/> Smolen <input checked="" type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies) 2♠ Ask range or cl _____ Negative Double <input type="checkbox"/> _____ 2NT -&gt; mm weak o 4441</p>											
<p><b>JUMP OVERCALL</b> Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p><b>OVER OPP'S T/O DOUBLE</b> New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other: Weak jump raise</p>												
<p><b>OPENING PREEMPTS</b> Sound Light Very Light 3/4-bids <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Conv./Resp. _____</p>	<p><b>VS OPENING PREEMPT DOUBLE IS</b> Takeout <input type="checkbox"/> thru 3♠ _____ Penalty <input type="checkbox"/> Conv. Takeout: _____ Lebensohl 2NT Response <input type="checkbox"/> Other: 2NT Overcall = (14)15-17 HCP</p>												
<p><b>DIRECT CUEBID</b> Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p>	<p><b>MAJOR OPENING</b> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: opens 2cl is (gazilli) 1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/> 2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> 8 to 9 _____ 3NT: to _____ Drury <input checked="" type="checkbox"/> : Reverse <input type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other: 3NT good gambling</p>												
<p><b>SLAM CONVENTIONS</b> Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/> RKC 0314; dopi, ropi</p>													
<p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: 5 _____ ROPI <input checked="" type="checkbox"/></p>													
<p><b>LEADS</b> (click card led, if not in bold) versus Suits versus Notrump x A K x 10 9 x A K J x A Q J x K Q x K J 10 x A J 10 9 A 10 9 8 Q J x K 10 9 x K Q J x K Q 10 9 J 10 x Q 10 9 x Q J 10 x Q 10 9 8 K Q 10 9 J 10 9 x 10 9 8 x <b>Length Leads:</b> 4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Attitude vs NT <input type="checkbox"/></p>	<p><b>DEFENSIVE CARDING</b> Standard: <input checked="" type="checkbox"/> vs Suits <input checked="" type="checkbox"/> vs NT <input checked="" type="checkbox"/> Except <input type="checkbox"/> _____ Upside-Down Count <input type="checkbox"/> <input type="checkbox"/> Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/> <b>FIRST DISCARD</b> Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> <b>OTHER CARDING</b> Smith Echo <input checked="" type="checkbox"/> <input type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>												
<p><b>Primary signal to partner's leads</b> Attitude <input type="checkbox"/> Count <input checked="" type="checkbox"/> Suit Preference <input type="checkbox"/></p>													
<p><b>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</b></p>													
<p><b>MINOR OPENING</b> Expected Min. Length 4 3 NF 0-2 C 1♣ <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/> Forcing Raise: J/S in other minor <input type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: Inverted mino Frequently bypass 4+♦ <input type="checkbox"/> 1NT/1♠: 6 to 10 _____ 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 10 to 12 _____ 3NT: 9 to 13 _____ Other: 1cl 2h and 1d 2h majors 5-8</p>													
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