



NAMES William Scott - Reese Koppel

GENERAL APPROACH

2 over 1
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14+ to 17
to _____
5-card Major common
System on over X, 2♣
2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl (denies)
2♠ transfer to ♣ Neg. Double
2NT transfer to ♦ Other: _____

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ _____

3NT _____ to _____
gambling no outside AK
Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: 2NT LR+ _____
1NT: Forcing Semi-forcing
2NT: Forcing Inv. _____ to _____
3NT: _____ to _____
Drury : Reverse 2-Way Fit
Other: 3 lower or 1H 2S = natural, inv

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: 1m 3m mixed _____
Frequently bypass 4+♦
1NT/1♣ 6 to 10
2NT Forcing Inv. 11 to 12
3NT: 13 to 15
Other double jump = splinter; j/s inv _____

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 4♥
Responsive : thru 4♥ Maximal
Support: Dbl. thru 2M-1 Redbl
Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. sandwich by PH only _____
Balancing: 11 to 15
Jump to 2NT: Minors 2 Lowest
Conv. Bal 2NT 18-20 _____

DEFENSE VS NOTRUMP

vs: min >=14 min <=13
2♣ majors * _____
2♦ one M * _____
2♥ ♥ + m * _____
2♠ ♠ + m * _____
Dbl: 4M, longer m penalty _____
Other 2N minors _____

SIMPLE OVERCALL

1 level 7 to 18 HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
jump cue = mixed raise

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. new suit forcing

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels
Nat if 2 suits bid

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other j/s to lower suit forcing _____

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: 4N takeout exc. 4m

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

Q ask, specific kings, third round control ask, void-showing resp
4♣ = preempt kc (0.1w/o, 1 w/, 2w/o, 2w/). Cue = 1st or 2nd, 5-level = 1st
vs Interference: DOPI DEPO Level: 5H+ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x(X)X	(X)X x x x(X)
x x(X) x x x(X)	x x x x x x(X)
(A)K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
vs NT: A = unblock/count, K = count

Primary signal to partner's leads
Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even
UDA

OTHER CARDING

Smith Echorev
Trump Suit Pref.
Foster Echo

SPECIAL CARDING

PLEASE ASK