

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 3S
 Responsive: thru 3S Maximal
 Support: Dbl thru 2S Rdbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 11 to 14
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

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GENERAL APPROACH
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♠ Natural 2 Bids Other

SIMPLE OVERCALL
 1-level 5+ to 16 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak

DEFENSE VS NOTRUMP
 vs: Strong Weak
 2♠ 2M 2M
 2♦ 1M 1M
 2♥ H & m H & m
 2♣ S & m S & m
 Dbl mx5/+Mx4 Penalty
 Other: 2NT: 2m

NOTRUMP OPENING BIDS

1NT	3♣ Puppet Stayman	2NT 19+ to 21
14+ to 17	3♦ 2M; GF	Puppet Stayman <input checked="" type="checkbox"/>
to	3♥ 2m/H short; GF	Transfer Responses:
5-Card Major Common <input checked="" type="checkbox"/>	3♠ 2m/S short; GF	Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/>
System On OverX/2C	Gerber; Leb	3♠ MST (2m or 1m)
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	3NT to
2♦ Transfer to ♥ <input checked="" type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	Gambling; No side A/K
Forcing Stayman <input type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (Fast denies)	Conventional NT Openings
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Negative Double <input checked="" type="checkbox"/>	
2♠ Size Asking or C		
2NT 2m (weak) or D		

JUMP OVERCALL
 Strong Intermediate Weak

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: _____

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Mini Splinter (3M+1)
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: to _____
 Drury : Reverse 2-Way Fit
 Other: Jacoby 2NT

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+
 1NT/1♠: 6 to 10
 2NT: Forcing Inv. 10+ to 12
 3NT: 13 to 15
 Other: Wolff SignOff

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____
DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4H Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 3014

vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x	x x	x x x
x x x	x x x x	x x	x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

DEFENSIVE CARDING
 vs Suits vs NT

Standard:
 Except _____

Upside-Down Count
 Upside-Down Attitude

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

DESCRIBE
 2♠ 22 to HCP or 8.5
 Strong Other
 2♦ Response: Neg Waiting
 2♠ 6 to 10 HCP
 Natural: Weak Intermediate Strong Conv
 2♥ 6 to 10 HCP
 Natural: Weak Intermediate Strong Conv
 2♠ 6 to 10 HCP
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2D: 0~1; 2H: 2; 2S: 3+
 2NT: 2m (weak)
 Feature
 2NT Force New Suit NF
 Feature
 2NT Force New Suit NF
 Feature
 2NT Force New Suit NF
OTHER CONV CALLS: New Minor Forcing 2-Way NMF XYZ
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 Leaping Michaels; NMF