

<p align="center"><b>SPECIAL DOUBLES</b></p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 3♠</p> <p>Responsive: <input checked="" type="checkbox"/> thru 3♠ _____ Maximal <input checked="" type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru 2♠ _____ Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>Take out through 4♥</p> <hr/> <p align="center"><b>SIMPLE OVERCALL</b></p> <p>1-level 6 to 16 HCP (usually)</p> <p>Often 4 cards <input checked="" type="checkbox"/> Very light style <input type="checkbox"/></p> <p align="center"><b>Responses</b></p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input checked="" type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Cuebid is 1-round force</p> <hr/> <p align="center"><b>JUMP OVERCALL</b></p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <hr/> <p align="center"><b>OPENING PREEMPTS</b></p> <p>Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/></p> <p>3/4-bids <input type="checkbox"/></p> <p>Conv./Resp. _____</p> <hr/> <p align="center"><b>DIRECT CUEBID</b></p> <p>Over: Minor <input type="checkbox"/> Major <input type="checkbox"/></p> <p>Natural <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/></p> <p>Natural if 2 suits have been bid <input checked="" type="checkbox"/></p> <hr/> <p><b>SLAM CONVENTIONS</b> Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input type="checkbox"/></p> <p>RKC 0314: Gerber over 1nt and 2nt</p> <hr/> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level:5 _____ ROPI <input type="checkbox"/></p>	<p align="center"><b>NOTRUMP OVERCALLS</b></p> <p>Direct: 15 to 18 Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 11 to 15 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <hr/> <p align="center"><b>DEFENSE VS NOTRUMP</b></p> <table border="0" style="width:100%;"> <tr> <td>vs: Strong 1NT</td> <td>Weak 1NT</td> </tr> <tr> <td>2♣ 1 suit</td> <td>1 suit</td> </tr> <tr> <td>2♦ Majors</td> <td>Majors</td> </tr> <tr> <td>2♥ ♥+minor</td> <td>♥+minor</td> </tr> <tr> <td>2♠ ♠+minor</td> <td>♠+minor</td> </tr> <tr> <td>Dbl Penalty</td> <td>Penalty</td> </tr> <tr> <td colspan="2">Other: Cappelletti</td> </tr> </table> <hr/> <p align="center"><b>OVER OPP'S T/O DOUBLE</b></p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <table border="0" style="width:100%;"> <tr> <td>2NT Over</td> <td>Limit +</td> <td>Limit</td> <td>Weak</td> </tr> <tr> <td>Majors</td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Minors</td> <td><input checked="" type="checkbox"/></td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td colspan="4">Other: Weak jump raise</td> </tr> </table> <hr/> <p align="center"><b>VS OPENING PREEMPT DOUBLE IS</b></p> <p>Takeout <input checked="" type="checkbox"/> thru 3♠ _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input type="checkbox"/></p> <p>Other: 2NT Overcall = 16-19 HCP</p>	vs: Strong 1NT	Weak 1NT	2♣ 1 suit	1 suit	2♦ Majors	Majors	2♥ ♥+minor	♥+minor	2♠ ♠+minor	♠+minor	Dbl Penalty	Penalty	Other: Cappelletti		2NT Over	Limit +	Limit	Weak	Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Minors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Other: Weak jump raise				<p align="center"><b>NAMES 2/1 GIB CC</b></p> <p align="right"><b>GENERAL</b></p> <p>2/1 Game forcing</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except 1 _____</p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Pree _____</p> <p>FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Otr _____</p> <hr/> <p align="center"><b>NOTRUMP OPENING BIDS</b></p> <table border="0" style="width:100%;"> <tr> <td>1NT</td> <td>3♣ -&gt;</td> </tr> <tr> <td>15 to 17</td> <td>3♦ st</td> </tr> <tr> <td>to</td> <td>3♥ st</td> </tr> <tr> <td>5-Card Major Common</td> <td>3♠ st</td> </tr> <tr> <td colspan="2">System On OverDbl _____</td> </tr> <tr> <td>2♣ Stayman</td> <td><input checked="" type="checkbox"/> Puppet <input type="checkbox"/></td> </tr> <tr> <td>2♦ Transfer to ♥</td> <td><input checked="" type="checkbox"/></td> </tr> <tr> <td>Forcing Stayman</td> <td><input type="checkbox"/></td> </tr> <tr> <td>2♥ Transfer to ♠</td> <td><input checked="" type="checkbox"/></td> </tr> <tr> <td>2♠ MSS</td> <td>Negat</td> </tr> <tr> <td>2NT-&gt;3♣</td> <td></td> </tr> </table> <hr/> <p align="center"><b>MAJOR OPENING</b></p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/></p> <p align="center"><b>RESPONSES</b></p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: Jacoby 2NT _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: 13 to 15 _____</p> <p>Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: _____</p> <hr/> <p align="center"><b>DESCRIBE</b></p> <p>2♣ 22 to _____ HCP Or 9+ tricks</p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> Denies good suit</p> <p>2♦ 5 to 11 HCP Normally good 6-card suit</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ 5 to 11 HCP Normally good 6-card suit</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ 5 to 11 HCP Normally good 6-card suit</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p><b>OTHER CONV CALLS:</b> New Minor Forcing <input checked="" type="checkbox"/> 2-Way NM _____</p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input checked="" type="checkbox"/> To Game <input checked="" type="checkbox"/> level 2 f1, level _____</p> <p>Strong jumpshifts (17+ good suit)</p>	1NT	3♣ ->	15 to 17	3♦ st	to	3♥ st	5-Card Major Common	3♠ st	System On OverDbl _____		2♣ Stayman	<input checked="" type="checkbox"/> Puppet <input type="checkbox"/>	2♦ Transfer to ♥	<input checked="" type="checkbox"/>	Forcing Stayman	<input type="checkbox"/>	2♥ Transfer to ♠	<input checked="" type="checkbox"/>	2♠ MSS	Negat	2NT->3♣	
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